

September, 2014

# WORKING GROUP 5 Remediation of Server-Based DDoS Attacks Final Report

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# 1 Results in Brief

## 1.1 Executive Summary

Critical infrastructure sectors have been under assault from a barrage of DDoS attacks, some of which have emanated from data centers and Hosting Providers.<sup>1</sup> DDoS attacks originating from data centers and Hosting Providers are especially problematic because of the high bandwidth and computational resources available to an attacker. This makes prevention, detection, and mitigation more important, yet more difficult. This Working Group examined and has made recommendations to the Council regarding network level best practices and other measures that communications providers and the FCC can take to mitigate the effects of DDoS attacks from large data centers and hosting sites. These recommendations include technical/operational methods and procedures to facilitate stakeholder implementation of the recommendations. While this report is focused on communications providers, it should be noted that it will require actions taken across the internet ecosystem, including actions by Hosting Providers, equipment suppliers, owners and operators of critical infrastructure, other stakeholders who rely on the internet, and even potentially end users themselves to successfully mitigate DDoS attacks. Working Group 5 also recognizes that, while largely outside of the scope of this report, serverbased DDoS attacks are not only a national problem; it is a global problem. Ultimately, the actions taken by the internet ecosystem include international considerations.

In this final report, Working Group 5 has provided recommendations that communications providers can take to mitigate the incidence and impact of DDoS attacks from data centers and Hosting Providers, particularly those targeting the information systems of critical infrastructure sectors.<sup>2</sup> The recommendations are mainly in the form of server-based DDoS mitigation Best Practices (BPs) found in Appendix E. In addition, several actionable recommendations are included here to further the work to prevent, detect, and mitigate server-based DDoS attacks.

Working Group 5 also assessed the ISPs' level of effort in implementing the BPs compared with the impact of implementing specific best practices to determine the subset of best practices that have a high impact but relatively low level of effort to implement. The working group also focused on identifying barriers to implementation of the BPs based upon the lessons learned from the ISP, Internet Security Experts, and Financial Community subgroups' case studies as well as other barriers based on the members' actual experiences with mitigating DDoS attacks. The Working Group also developed a taxonomy for use in applying the best practices. Finally, the group addressed potential effectiveness measures aimed at measuring successful outcomes of the voluntary network level BPs to mitigate server-based DDoS attacks.

# 2 Introduction

This final report documents the efforts undertaken by CSRIC IV Working Group 5 and provides best practices communications providers can follow to mitigate server-based DDoS attacks launched from servers typically based in data centers and Hosting Providers. The final report also provides recommendations regarding actions the FCC can take to assist in mitigating the

<sup>&</sup>lt;sup>1</sup> http://www.eweek.com/security/ddos-attacks-on-major-banks-causing-problems-forcustomers/

<sup>&</sup>lt;sup>2</sup> http://www.dhs.gov/critical-infrastructure-sectors

occurrence and impact of server-based DDoS attacks.

Working Group 5 has assembled a team of 40+ members, including representatives from ISPs, financial institutions, Hosting Providers, non-profits, associations, academia, federal and state governments, and security experts to accomplish the CSRIC IV charge. CSRIC IV Working Group 5 efforts leveraged and complement other botnet activities, including:

- CSRIC II<sup>3</sup> and CSRIC III<sup>4</sup> DDoS Mitigation Recommendations
- Messaging, Malware, Mobile Anti-Abuse Working Group (M<sup>3</sup>AAWG)<sup>5</sup>
- Online Trust Alliance (OTA) Anti-Botnet Working Group<sup>6</sup>
- Cloud Security Alliance (CSA)<sup>7</sup>
- Industry Botnet Group (IBG)<sup>8</sup>

Working Group 5 considered the basic structure of a typical DDoS attack, and the differing types of DDoS attacks seen in the current network environments. Figure 1 shows an illustrative server-based DDoS attack. Recent DDoS attacks have exploited vulnerabilities in web-hosting companies and other large data centers to launch DDoS attacks on computer systems and websites. These attacks can originate domestically or internationally with domestic or international targets. Prevention, detection, and mitigation of these attacks is complex requiring cooperation and information sharing among ISPs and Network Operators, data centers and Hosting Providers, infrastructure manufacturers (i.e., the supply chain), and critical infrastructure owners and operators. The Working Group used the ecosystem interaction described above as a basis for deciding which case studies would be undertaken and which attendant industry best practices would be considered for this mitigation task addressing serverbased DDoS attacks.

<sup>&</sup>lt;sup>3</sup> http://www.fcc.gov/encyclopedia/communications-security-reliability-and-interoperability-council-ii

<sup>&</sup>lt;sup>4</sup> http://www.fcc.gov/encyclopedia/communications-security-reliability-and-interoperability-council-iii

<sup>&</sup>lt;sup>5</sup> http://www.maawg.org/m3aawg-san-francisco-meeting-addresses-latest-messaging-security-ranging-mobile-malware-ddos-attacks

<sup>&</sup>lt;sup>6</sup> https://otalliance.org/resources/botnets

<sup>&</sup>lt;sup>7</sup> https://cloudsecurityalliance.org/

<sup>&</sup>lt;sup>8</sup> http://www.ustelecom.org/blog/industry-botnet-group-takes-multi-party-approach-fightcybercrime

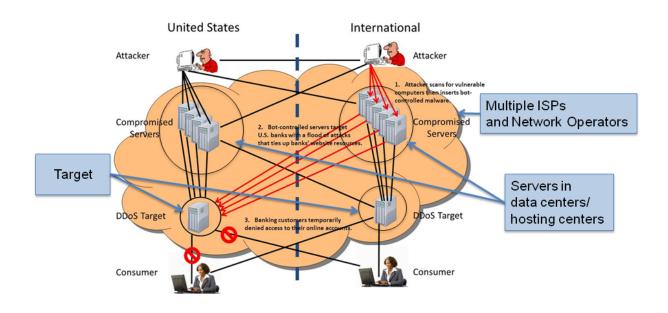


Figure 1 - Example of Server Based DDoS Attack

Working Group 5 also performed a gap analysis to determine where best practices were missing, but required, in order to align with the phases of an ISP's incident response life-cycle in protecting and responding to server-based DDoS attacks. Where gaps were identified, the Working Group made recommendations for new best practices.

Working Group 5 applied the incident response life cycle as a way to map DDoS best practices and recommendations. This mapping, along with prioritized recommendations in each area, will help ISPs identify the most important and effective best practices and recommendations in each area. The Working Group has adapted Arbor Network's "Incident Life-Cycle" to "The Six Phases of DDoS Attack Preparation and Response" for the purposes of this final report, see Figure 2 below.

# Six Phases of DDoS Attack Preparation and Response

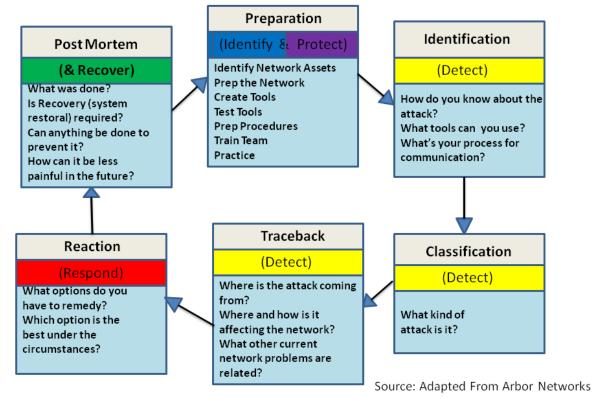
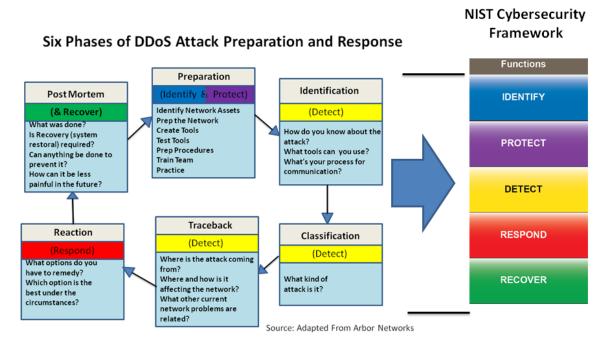


Figure 2. Six Phases of DDoS Attack Preparation and Response.

In conjunction with the Six Phases model, a taxonomy of activities (Appendix A) was created in order to provide guidance on how best practices could be used in each phase. The Six Phases model is an attack preparation and response method consistent with the NIST Cybersecurity Framework.<sup>9</sup> The Six Phases operational model relates to the NIST Cybersecurity Framework as follows: The Preparation Phase implements the NIST Identify Function to identify network assets to be protected and provides the NIST Protection Function by preparing the network and creating DDoS detection and mitigation tools. The Identification, Classification, and Traceback phases relate to the NIST Detect Function. The Reaction Phase relates to the NIST Respond Function, and the Post Mortem Phase to the NIST Recover Function. This relationship is shown below in Figure 3.

<sup>&</sup>lt;sup>9</sup> http://www.nist.gov/cyberframework/upload/cybersecurity-framework-021214.pdf

# Relationship of Six Phase Operational Process to NIST Cybersecurity Framework



### Figure 3. Relationship of Six Phase Operational Process to NIST Cybersecurity Framework.

For the purposes of the analysis, the Working Group used the following definition of a DDoS Attack: "a **Denial-of-Service (DOS)** or **Distributed Denial-of-Service (DDoS) attack** is an attempt to prevent legitimate users from accessing information or services<sup>10</sup> (US-CERT)." A distributed denial of service attack consists of two or more systems or attackers engaged in the attack at the same time to the same target. The following are types of DDoS attacks:

- Volumetric Attacks
  - Direct Packet Flooding
    - Compromised, remote control computers (bots) send attack traffic directly to the victim trying to fill the circuits with bad traffic.
    - Hundreds to tens of thousands of bots can participate.
    - Standard ISP tools handle most of these types of attacks fairly well.
    - Packets can be either spoofed or not spoofed.
  - o Reflective Amplification Attacks
    - Bots spoof their source IP address to be the IP address of the victim.
    - Send traffic to services where the response will be much greater than the question.

<sup>&</sup>lt;sup>10</sup> http://www.us-cert.gov/ncas/tips/ST04-015

- DNS servers are great amplifiers for these types of attacks.
- Amplification factors of 200+ times are possible.
- Packets must be spoofed.
- Application Layer Attacks
  - Malicious software on bots is tailored to send traffic to the webserver or other application server that appears to be from a legitimate customer and consumer's significant computer resources.
  - Lower traffic volumes.
  - More work required of the attackers to achieve their goals.
  - Encrypted traffic more difficult to mitigate.
  - Full mitigation needs to look at unencrypted packets. Some mitigation can occur with encrypted packets only
  - Packets generally cannot be spoofed.
  - o Domain Name Service (DNS) Attacks
    - DNS is one of two critical services on the Internet, without which almost all Internet applications fail (mail, web, etc). DNS is the white pages for the Internet.
    - Instead of attacking the victim directly, the attackers will attack the victim's ISP DNS services, taking down the victim's traffic.
    - The attack not only affects the victim's traffic, but can affect many other ISP customers even though they may not be the target of the attack.
- State Exhaustion Attacks
  - Devices that keep state on connections such as servers, firewalls, and intrusion detection/prevention systems that have limited state capabilities.
- Control Plane Attacks
  - Routing protocols such as Border Gateway Protocol (BGP) and Open Shortest Path First (OSPF).

The Working Group used the above attack types in identifying server-based DDoS attack mitigation best practices as well as discussed general mitigation tools and techniques for those attacks in forming a framework for the Working Group's recommendations.

## 2.1 CSRIC IV Structure

Co	Communications Security, Reliability, and Interoperability Council (CSRIC) IV								
			CS	<b>RIC Stee</b>	ring Committe	ee			
Chair or	Chair or	Chair or	Chair or Co-	Chair or	Chair or Co-	Chair or	Chair or	Chair or Co-	Chair or
Co-Chairs:	Co-Chairs:	Co-	Chairs:	Co-	Chairs:	Co-	Co-Chairs:	Chairs:	Co-
Working	Working	Chairs:	Working	Chairs:	Working	Chairs:	Working	Working	Chairs:
Group 1	Group 2	Working	Group 4	Working	Group 6	Working	Group 8	Group 9	Working
_	_	Group 3	-	Group 5	-	Group 7	_	_	Group 10
Working	Working	Working	Working	Working	Working	Working	Working	Working	Working
Group 1:	Group 2:	Group 3:	Group 4:	Group 5:	Group 6:	Group 7:	Group 8:	Group 9:	Group
Next	Wireless	EAS	Cybersecurity	Server-	Long-Term	Legacy	Submarine	Infrastructure	10: CPE
Generation	Emergency		Best Practices	Based	Core Internet	Best	Cable	Sharing	Powering
911	Alerts			DDoS	Protocol	Practice	Landing	During	-
				Attacks	Improvements	Updates	Sites	Emergencies	

### Table 1 – CSRIC IV Working Group Structure.

## 2.2 Working Group 5 Team Members

Working Group 5 consists of the members listed below.

Name	Company
Peter Fonash (Co-Chair)	DHS
Michael Glenn (Co-Chair)	CenturyLink
Paul Diamond (Co-Editor)	CenturyLink
Robert Thornberry (Co-Editor)	Bell Labs, Alcatel-Lucent
Vernon Mosley (FCC Liaison)	FCC
Jared Allison	Verizon
Don Blumenthal	Public Interest Registry
Chris Boyer	AT&T
Matt Carothers	Cox Communications
Roy Cormier	Nsight
Dave DeCoster	Shadowserver
John Denning	FSSCC
Roland Dobbins	Arbor Networks
Martin Dolly	ATIS
David Fernandez	Prolexic Technologies
Mark Ghassemzadeh	ACS
Darren Grabowski	NTT
Sam Grosby	Wells Fargo
Rodney Joffe	Neustar
John Levine	CAUCE
Gregory Lucak	Windstream
John Marinho	CTIA
Dan Massey	IEEE
Ron Mathis	Intrado
Bill McInnis	Internet Identity
Chris Morrow	Google
Michael O'Reirdan	MAAWG
Eric Osterweil	VeriSign, Inc.
Wayne Pacine	Fed Reserve Board of Governors
Glen Pirrotta	Comcast

Working Group 5 September, 2014

R.H. Powell	Akamai
Nick Rascona	Sprint
Chris Roosenraad	Time Warner Cable
Craig Spiezle	Online Trust Alliance
Joe St Sauver	Univ of Oregon/Internet2
Kevin Sullivan	Microsoft
Bernie Thomas	CSG International
Matt Tooley	NCTA
Errol Weiss	FSSCC
Pam Witmer	PA Public Utility Commission

### Table 2 - List of Working Group 5 Members.

# **3** Objective, Scope, and Methodology

## 3.1 Objective

This Working Group was charged with examining and making recommendations to the Council regarding network level best practices and other measures to mitigate the effects of DDoS attacks from large data centers and hosting sites. The Working Group's objective was to organize a working group with a wide range of experience and expertise, and include both government and industry participants. The Working Group 5 Objectives<sup>11</sup> are:

# WG5 Objectives

### Description:

Critical infrastructure sectors, including the financial sector, have been under assault from a barrage of DDoS attacks emanating from data centers and hosting providers. This Working Group will examine and make recommendations to the Council regarding network level best practices and other measures to mitigate the effects of DDoS attacks from large data centers and hosting sites. These recommendations should include technical and operational methods and procedures to facilitate stakeholder implementation of the recommended solution(s).

### Deliverable:

Recommended measures communications providers can take to mitigate the incidence and impact of DDoS attacks from data centers and hosting providers, particularly those targeting the information systems of critical sectors.



## 3.2 Scope

There has been a rapid increase in the volume, size, and scope of DDoS attacks for several years which have created challenges for Internet Service Providers due to the increased volume seen in

<sup>&</sup>lt;sup>11</sup> http://transition.fcc.gov/bureaus/pshs/advisory/csric4/CSRIC\_IV\_Working\_Group\_Descriptions\_5\_7\_14.pdf

their networks. Recent attacks have relied on infected tenants within large data hosting centers.<sup>12</sup> In order to address the server-based DDoS attack problem, Working Group 5 employed a holistic approach (e.g., multiple stakeholders represented across the ecosystem) with a focus on the actions that Network Operators could take to prevent and mitigate DDoS attacks. The holistic approach was needed since the causes and impacts of DDoS attacks need to be addressed by the entire network and hosting ecosystem in order to be effective. Addressing this attack vector has become a priority across all the ecosystem stakeholders.

Working Group 5's approach was to be as inclusive as possible without repeating or duplicating efforts undertaken by other groups addressing other aspects of the server-based DDoS attack problem. Also, Working Group 5's approach was to focus on efforts which would result in recommended actions specifically toward server-based DDoS attacks, i.e., many best practices reviewed were recognized as being valuable, were good best practices *in general*, but not specific to server-based DDoS attacks and so were not included within the scope of Working Group 5's tasking. One exception was for recommendations to protect against Domain Name System (DNS) Denial of Service attacks. Repeated and recent DNS attacks have been especially egregious, thus mitigation best practices were included in Working Group 5's work.<sup>13</sup>

## **3.3 Methodology**

Working Group 5 began by identifying subgroups to appropriately focus on case studies of server-based DDoS attacks and industry best practices analysis. The following four subgroups resulted from that focus: ISPs, Financial Community, Internet Security Experts, and Best Practices subgroups.

The Best Practices subgroup identified applicable BPs for DDoS server-based attacks while the ISPs, Financial Community, and Internet Security Experts subgroups developed representative case studies for server-based DDoS attacks. The Working Group 5 at large then associated network level best practices to each subgroup area as well as other measures to mitigate the effects of DDoS attacks from large data centers and hosting sites.

Working Group 5 held biweekly conference calls with its working group members to accomplish the tasking. Additionally, the subgroups held biweekly conference calls to solicit input and review their case study deliverables. Working Group 5 held a two-day face-to-face meeting in January 2014 (Arlington, Virginia), and in April 2014 (Longmont, Colorado), and a final face-to-face meeting in July 2014 (Arlington, Virginia), to facilitate discussion on the deliverables.

Working Group 5 reviewed approximately 600 cybersecurity BPs to determine whether or not they were within scope of the Working Group's tasking (i.e., BPs to mitigate server-based DDoS attacks). The Working Group reduced the applicable list to approximately 30 salient BPs. The Working Group conducted a gap analysis using The Six Phases of DDoS Attack Preparation and Response in parallel with the NIST Cybersecurity Framework. Based on the gap analysis, the Working Group has also written several new BPs for voluntary adoption by the communications

<sup>&</sup>lt;sup>12</sup> http://www.darkreading.com/attacks-and-breaches/bank-attackers-used-php-websites-as-launch-pads/d/d-id/1107833?

<sup>&</sup>lt;sup>13</sup> http://www.pcworld.com/article/2040766/possibly-related-ddos-attacks-cause-dns-hosting-outages.html

industry.

The Working Group also identified barriers to implementation of the BPs based upon the experiences summarized in the subgroup case studies, as well as member experience, and considered outcome-based measures of effectiveness that demonstrate whether or not the voluntary efforts towards server-based DDoS attacks are having a favorable effect. The Working Group also applied the Six Phases taxonomy (Appendix A) as a guide in identifying candidate best practices for implementation.

Finally, the Working Group provided recommendations in terms of actions the FCC can take to help mitigate the effects of DDoS attacks by enabling broader adoption of the recommended server-based DDoS best practices.

## 3.3 Metrics

Measures of success against server-based DDoS attacks are critical in determining the effectiveness of following the best practices recommended in this report. Working Group 5 members recognize that agreement upon a consistent, uniform approach to measuring the effectiveness of following the recommended BPs will lay the foundation for determining if additional voluntary actions are needed across the ecosystem in order to holistically address server-based DDoS attacks.

Working Group 5 also recognizes that effective measures can be difficult to achieve. Network Operators each have differing methods to deal with DDoS attacks. Establishing common measures of success requires that the participants establish a uniform approach in collecting, interpreting, analyzing, and reporting DDoS attack metrics. In order to measure the effectiveness of following the recommended server-based DDoS attack BPs, the metrics must be carefully chosen to measure the desired outcome in a meaningful, measurable, and repeatable way. Careful analysis of the aggregate metrics across the ecosystem, and inference regarding effectiveness of implementing the recommended BPs, requires participation and cooperation amongst all ecosystem stakeholders who contribute to the collection, analysis, reporting, and interpretation of the metrics.

In order to involve the broader ecosystem participants in the formation of a uniform approach to measuring the effectiveness of implementing the recommended BPs, Working Group 5 has partnered with CSRIC IV's Working Group 4, Cybersecurity Best Practices, in order to leverage their 100 plus members, to holistically address metrics to measure the effectiveness of implementing the recommended BPs, not only for server-based DDoS attacks, but for other recommended cybersecurity BPs as well. Working Group 5 members will liaison with the members of Working Group 4 on completing this holistic metrics effort for inclusion in the Working Group 4 deliverable in March 2015.

As part of the Working Group 4 effort on metrics, Working Group 5 will recommend potential server-based DDoS attack metrics that could be considered as test cases for consideration across the ecosystem participants. These measures Working Group 5 members will identify to Working Group 4 will be important to measure the effectiveness of following the recommended server-based DDoS attack BPs across the ecosystem and are conceptually tenable trial measures

for a disciplined review process to be established by Working Group 4.

## **3.4** Barriers to Participation

The following sections address Working Group 5 efforts regarding Barriers to Participation by Network Operators in adoption of the recommended best practices presented in this document. These sections are largely adapted from CSRIC III's Guide to ISP Code Participation<sup>14</sup> as the barriers identified in following the CSRIC III Working Group 7's recommended U.S. Voluntary Anti-Bot Code of Conduct for ISPs is applicable to barriers Network Operators may encounter in following Group 5's recommended server-based DDoS attack BPs. In addition to Network Operators, Hosting Providers, to the extent the recommended BPs apply, may also encounter similar barriers. The prior work accomplished by CSRIC III provided suitable definitions and framework for Working Group 5's approach to barriers.

Many of the recommended best practices provided in this final report involve varying levels of commitment and complexity. It is understood that private sector participants compete internally for investment capital and human resources, and that decisions to prioritize such investments are increasingly dependent upon providing a solid business case to the decision-makers.

The Barriers Guide is designed to encourage broader participation by providing a structured set of resources related to specific recommendations including the best available guidance on implementation.

## **3.4.1 Barriers to Participation: Considerations**

Best practice adoption can pose barriers to the extent that the requisite activities impact existing methods and procedures and the resources of multiple organizations. Network Operators will need to understand not only what changes may be required, but which organizations would be impacted from a process, resource, and budget perspective. Consideration must be given to scalability and the levels of inter-departmental integration as well as any on-going support required to implement a recommendation. In addressing barriers, efforts were made to categorize each identified barrier into one of the following categories:

## 3.4.1.1 Technology Barriers

Technology barriers are barriers where current technical solutions may be insufficient to tackle the threats or where those solutions may have other unacceptable side effects. The significance of technology solutions as barriers depends on the degree to which technology is required to implement a specific recommendation. Some solutions may require minimum technical resources (assets and people) while others might be more demanding including levels of systems integration. Implementing a recommendation is also likely to depend on the current "as-is" situation within a Network Operator including internal capabilities, resources and priorities or access to third-party resources. Technology barriers may directly translate into financial

<sup>14</sup> 

http://transition.fcc.gov/bureaus/pshs/advisory/csric3/CSRIC\_III\_WG7\_Report\_March\_%20201 3.pdf

barriers. A technical solution may exist but the cost to implement it in the Network Operator may be prohibitive.

## 3.4.1.2 Customer/Market Barriers

Customer or Market Barriers are barriers that arise out of implementing solutions that may be viewed by customers as ineffective (e.g., customers choosing not to participate) or undesirable (e.g., privacy, restrictive terms and conditions). Network Operators' activities may also have consequences in the marketplace by raising costs for their products, the amount of capital investment a Network Operator is willing to make, the willingness of customers to purchase the solution, and other considerations in relation to competing products. Implementing some best practices which are offered as managed security services will be a business decision by the Network Operator. They will need to decide if they wish to offer those services, and if they do, if they wish to implement them internally or through a third party. Finally, they will need to decide on the scope, features, capacity and price of the managed security services offering that best meets the marketplace where they compete.

## **3.4.1.3 Operational Barriers**

Operational barriers are barriers that could have an unacceptable impact on an organization's primary mission and resources. Organizations that have operational responsibilities are typically held accountable through well-defined performance measurements. (e.g., average transaction time for customer care representatives). Any new operational practice must be implemented with sufficient attention to:

- development and updated operational methods and procedures;
- reallocation of existing or additional resources;
- scalability of solutions;
- operational performance goals, critical success factors and ability to measure results.

## **3.4.1.4 Financial Barriers**

Financial barriers result from any inability to quantify costs or benefits associated with implementing specific recommendations. In the current economic environment, the absence of a company-specific business case may be a significant barrier to adoption. Private sector companies have a fiduciary responsibility to make decisions based on the prudent allocation of capital. When it comes to deployment of investments in security-related technologies, most companies rely on quantifiable data to prioritize and allocate new investment in systems, processes, and human resources.

## 3.4.1.5 Legal/Policy Barriers

Laws that discourage collaboration and information-sharing among Network Operators, either in the U.S or abroad, can give cover to malicious actors.<sup>15</sup> Malicious actors have the ability to

<sup>&</sup>lt;sup>15</sup> *See id.* 

disguise botnets as legitimate traffic, which places security professionals in the untenable position of potentially intruding upon an end-user's expectation of privacy or allowing dangerous and costly criminal activity to take place.<sup>16</sup> Furthermore, Network Operators are not always able to stop traffic even if it is recognized as malicious. For example, the traffic could be interwoven with commercial activity, such that the cost of mitigation would be greater than the harm posed by the botnet. Network Operators face a continuous balance between providing protection for their customers while guarding the privacy of customers and respecting the autonomy expected by other Network Operators.

## 3.4.1.6 Barriers - Server Based DDoS Attacks

DDoS attacks originating from data centers and Hosting Providers are especially problematic because of the high bandwidth and computational resources available to an attacker. This makes prevention, detection, and mitigation more important, yet more difficult. Server based DDoS attacks require ecosystem involvement, even to a greater degree than other types of attacks. These aspects of Server based DDoS attacks result in particular barriers to dealing with the attacks. Several new best practices are provided in this report to address theses aspects along with salient existing and updated best practices. In general, the following are statements on considerations particular to server based DDoS attacks:

### 3.4.1.6.1 Technology Considerations:

Some of the best practices identified in this document are difficult or not possible to implement without impact in some networks, dependent on network architecture. Some best practices outlined in this document depend in part on technology available in some network device platforms, but not others.

### 3.4.1.6.2 Customer/Market Considerations:

Some best practices, while very effective, are additional services that customers must purchase and configure. Attack mitigation controls may well interfere with legitimate traffic, which may be deemed unacceptable to a customer.

### 3.4.1.6.3 Operational Considerations:

While many best practices are not difficult to implement themselves, implementation at a scale of thousands of customers introduces significant complexity in terms of configuration management and back-office systems. Some mitigation techniques could cause collateral damage to other customers in the same data center, which may be deemed unacceptable to data center operators. Many of the operational changes recommendations require coordination between Network Operators and their customers to avoid outages. This is a significant time investment and can also lead to customer retention issues if the customers do not directly benefit from the implementation.

## 3.4.1.6.4 Legal/Regulatory/ Policy Considerations:

<sup>&</sup>lt;sup>16</sup> See generally, Can We Beat Legitimate Cyber Behavior Mimicking Attacks from Botnets?, IEEE (2012).

Data sharing between providers can be more difficult in some countries with stringent local privacy laws. Liability issues may also exist regarding inaccurate data shared during an attack.

### 3.4.1.6.5 Financial Considerations:

Many of the best practices in this document depend on specific capabilities and feature sets that are not ubiquitous among routers. Implementation may require new equipment to be purchased by the Network Operators, Hosting Providers, or customers.

Implementation of some of the identified best practices may impact the performance of network equipment or servers. This may in turn require more powerful or more numerous devices, making services more expensive for all customers.

# 4 Background

Prior CSRICs have recommended Best Practices that could be used to mitigate DoS and DDoS attacks. CSRIC II approved Working Group 8's recommendations from their final report *ISP Network Protection Practices:*<sup>17</sup>

- Recommended best practices (BPs) in areas of prevention, detection, notification, mitigation, and privacy considerations
- Focused on BPs for ISPs that provide services to consumers on residential broadband networks, but noted many of the best practices identified in the report would also be valuable practices to apply in non-consumer, non-residential network contexts
- Further recommended that, at a later date, the FCC consider whether additional best practice work would be valuable in the nonresidential context.

CSRIC II also approved the Working Group 2A's recommendations from their final report *Cyber Security Best Practices:*<sup>18</sup>

- Updated Cyber Security Best Practices reflective of the current technology environment within the Communications' Industry, and related references by:
  - Analyzing existing NRIC, NIST, SANS, IEEE, etc. best practices related to Cyber Security
  - Recommending modifications and deletions to those existing Best Practices
  - Identifying new Cyber Security Best Practices across existing and relatively new technologies within the Communication industry.

CSRIC III approved Working Group 7's recommendations from their final report U.S. Anti-Bot Code of Conduct for ISPs (ABCs for ISPs):<sup>19</sup>

- Focused on botnet threat from residential broadband devices
- Recommended voluntary ISP actions in areas of education, detection, notification, remediation, and collaboration

<sup>17</sup> 

http://www.fcc.gov/pshs/docs/csric/CSRIC\_WG8\_FINAL\_REPORT\_ISP\_NETWORK\_PROT ECTION\_20101213.pdf

 <sup>&</sup>lt;sup>18</sup> http://www.fcc.gov/pshs/docs/csric/WG2A-Cyber-Security-Best-Practices-Final-Report.pdf
 <sup>19</sup> http://transition.fcc.gov/bureaus/pshs/advisory/csric3/CSRIC-III-WG7-Final-ReportFinal.pdf

• Further recommended the FCC, working in partnership with other federal government agencies and industry, facilitate the creation of case studies on botnet mitigation activities

CSRIC III approved the Working Group 4's recommendations from their final report *DNS Best Practices:*<sup>20</sup>

• Focused on Best Practices to secure DNS and routing system for the Internet during the period leading up to the implementation of DNSSEC.

CSRIC III also approved the Working Group 5's recommendations from their final report *DNSSEC Implementation Practices for ISPs:*<sup>21</sup>

- To examine best practices for deploying and managing the Domain Name System Security Extensions (DNSSEC) by Internet service providers (ISPs).
- Recommend proper metrics and measurements that allow for evaluation of the effectiveness of DNSSEC deployment by ISPs.

Recent DDoS attacks have exploited vulnerabilities in web-hosting companies and other large data centers to launch DDoS attacks on computer systems and websites.<sup>22</sup> CSRIC IV recognized that work in this area is both timely and important in order to impact these latest DDoS threats. Based upon the progress made in the prior CSRICs focused on residential networks, CSRIC IV Working Group 5 was given the charter to recommend measures communications providers can take to mitigate the incidence and impact of DDoS attacks from data centers and Hosting Providers, particularly those targeting the information systems of critical infrastructure sectors.

# 5 Analysis, Findings, and Conclusions

## 5.1 Analysis

The case studies looked at a number of server-based DDoS attacks. An attack can involve multiple ISPs and multiple data and hosting centers.

• Anatomy of a Server Based DDoS Attack

As shown in Figure 3, an attacker can gain control of data center and hosting servers and leverage the sizable computational and network resources to launch a DDoS attack on an enterprise victim. Note that the target could also be part of the ISPs' infrastructure. This attack overwhelms access to the target, denying access from legitimate users as well as causing

<sup>22</sup> http://www.darkreading.com/attacks-and-breaches/bank-attackers-used-php-websites-as-launch-pads/d/d-id/1107833?

<sup>20</sup> 

http://www.fcc.gov/bureaus/pshs/advisory/csric3/CSRIC\_III\_WG4\_Report\_March\_%202013.p df

http://www.fcc.gov/bureaus/pshs/advisory/csric3/CSRIC\_III\_WG5\_Report\_March\_%202013.p df

collateral damage by affecting other parties along the DDoS traffic path. Mitigation of this type of attack requires action by all the parties involved:

- Multiple ISPs
- Hosting Providers / Data Centers / Resellers
- Target infrastructure
- ISP infrastructure of the originating attacker

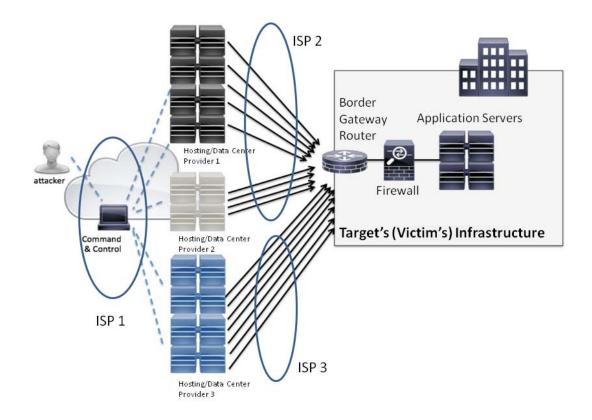


Figure 3 – A Server Based DDoS Attack.

Source:

http://www.cisco.com/web/about/security/intelligence/guide\_ddos\_defense.html#\_Toc374453043

- Attack Taxonomy A taxonomy of the types of server-based DDoS attacks was created in order to determine the scope of defenses that would be needed to mitigate the attacks. The attack taxonomy is contained in Appendix C.
- Case Studies
  - Working Group 5 identified three subgroups to focus attention on stakeholder server-based DDoS attack case studies and a fourth subgroup to conduct an industry best practices analysis. The subgroups were: ISPs, Financial

Community, Internet Security Experts, and Best Practices subgroups.

- The Best Practices subgroup identified applicable BPs for DDoS server-based attacks while the ISPs, Financial, and Internet Security Experts subgroups developed representative case studies for server-based DDoS attacks. The case studies are included in Appendix D.
- Recommended Best Practices
  - o Best Practices are included in Appendix E

## 5.2 Findings

Key Findings from Case Studies:

- 1. DDoS attacks are becoming large enough to overwhelm a single ISP's ability to absorb.
- 2. Server-based attacks harness data center computational and networking resources to stage DDoS attacks of unprecedented volume.
- 3. Because of the increased volume of DDoS attacks, collateral damage (impacts to others not targeted by DDoS attack) is common packet loss, delays, high latency for Internet traffic of uninvolved parties whose traffic simply happens to traverse networks saturated by these attacks.
- 4. DDoS attacks are being used not only to disrupt services, but to distract security resources while other attacks are being attempted, e.g., fraudulent transactions.
- 5. Adaptive DDoS attacks are prevalent. Attackers vary attack traffic on the fly to avoid identification and to challenge and confuse mitigation strategies.
- 6. Reflective and amplification attacks are still common, leveraging misconfigured DNS, NTP, and other network resources with the ability to spoof (forge) source (target) IP addresses.
- 7. The botnet architecture is becoming more sophisticated and difficult to trace and command and control  $(C^2)$  systems are increasingly tiered using proxy servers and peer to peer networking to obfuscate the location of the system that is executing the commands. Additionally, some botnets have the ability to impair a compromised system after it has completed an attack.
- 8. Devices are increasingly spread out globally making the coordination of shutting down these systems difficult due to the fact that countries often have different and sometimes conflicting laws.
- 9. DDoS traffic builds quickly so automated mitigation capabilities are needed to protect the infrastructure.
- 10. In order to support automated mitigation capabilities, a standardized taxonomy to express information required to mitigate DDoS server-based attacks needs to be followed.
- 11. Anti-spoofing (anti-forging) technologies need to be more widely deployed to protect against amplification attacks.
- 12. DDoS mitigation capability needs to be deployed throughout the network since it is difficult to predict where the attack will originate.
- 13. DDoS mitigation requires multiple tools. ISPs need destination blackhole filtering capability to protect their networks recognizing that blackhole filtering completes the

DDoS attack to the target. Attack mitigators need multiple types of less intrusive capabilities to minimize the effectiveness of DDoS attacks.

- 14. DDoS attacks need to be addressed by the entire networking ecosystem, not just the Network Operators. This includes hosting center and data center providers, the DDoS targets, software vendors, open source organizations, as well as equipment manufacturers (the entire supply chain).
- 15. DDoS mitigation requires close cooperation of targets, Hosting Providers, and the Network Operators. As new DDoS mitigation techniques become more effective, attackers will continue to adapt their techniques to find new ways to attack their targets.
- 16. The development of potential success measures to determine the effectiveness of following voluntary server-based DDoS attack best practices must be addressed not only by Network Operators, but by the broader Internet ecosystem stakeholders in order to provide meaningful, holistic interpretations of effectiveness.

## **5.3 Conclusions**

In this final report, Working Group 5 has documented its findings, made recommendations, suggested best practices to address server-based DDoS attacks, addressed barriers to implementation, and suggested a path forward to holistically address measures of effectiveness for following the recommended BPs. We conclude in this final report that action will be required, not only by Network Operators, but by the entire ecosystem of stakeholders impacted by server-based DDoS attacks, in order to prevent, detect, and mitigate the attacks.

## **6** Recommendations

- 1- FCC encourage ISPs to consider voluntary implementation, in a prioritized manner, of the recommended best practices and new recommendations (Appendix E) to address server-based DDoS attacks by promoting awareness and benefits of these best practices.
- 2- FCC encourage the development of best practices for Hosting Providers to promote safe computing practices, reduce vulnerabilities, and reduce the threat of exploiting vulnerabilities, thereby reducing incidence of server-based DDoS attacks.
- 3- FCC encourage voluntary, private sector relationships, to the extent they do not exist already, between peers to collaborate on DDoS response best practices and mitigation support.
- 4- FCC encourage the development of a voluntary central clearing house for DDoS mitigation information within the existing DHS information sharing structure that can be a resource among ISPs, Hosting Providers, targets, response organizations (CERTS & ISACs) and governments to mitigate DDoS attacks in real time.
- 5- FCC encourage ecosystem stakeholders to share DDoS server-based attack information between themselves or through a centralize clearing house using a standardized taxonomy, such as the Structured Threat Information eXpression (STIX)<sup>23</sup> or a similar construct, to assist in automated mitigation of the attacks.
- 6- FCC encourage the sharing of DDoS mitigation best practices, threat, vulnerability,

<sup>&</sup>lt;sup>23</sup> https://stix.mitre.org/

and incident response actions among Network Operators in the Comm-ISAC.

# 7 Acknowledgements

This final report reflects the invaluable contributions of all the working group members. The Working Group 5 Co-Chairs, Michael Glenn of CenturyLink and Peter Fonash of DHS, would like to express their appreciation to all the Working Group 5 members for their hard work, time, and tremendous efforts that culminated in this final report. The Co-Chairs would like to recognize the tireless efforts of the editors, Paul Diamond of CenturyLink and Robert Thornberry of Bell Labs, Alcatel Lucent for their outstanding dedication in developing the interim and final reports. The Co-Chairs would also like to recognize the following individuals who served as leaders of the important subgroups' efforts:

- ISPs Jared Allison of Verizon and Chris Boyer of AT&T
- Financial John Denning of the Bank of America and Errol Weiss of the Financial Services Sector Coordinating Council (FSSCC)
- Internet Roland Dobbins of Arbor Networks
- Best Practices Robert Thornberry of Bell Labs, Alcatel-Lucent

The Co-Chairs would like to thank Vernon Mosley of the Federal Communications Commission for his considerable efforts in facilitating the production of the report. The Co-Chairs would also like to thank the hosts for the face-to-face meetings, CenturyLink and Intrado. And the Co-Chairs would also like to thank John Levine of CAUCE for establishing and maintaining the WG5 wiki and listserve.

And the Working Group 5 members would like to acknowledge the outstanding leadership of the Co-Chairs, Michael Glenn and Peter Fonash, for keeping the working group focused and for creating a high-performance team environment in which to contribute to the server-based DDoS attack mitigation recommendations.

# 8 Appendices

Appendix A: Six Phases of DDoS Attack Preparation and Response Taxonomy Appendix B: Server-Based DDoS Glossary

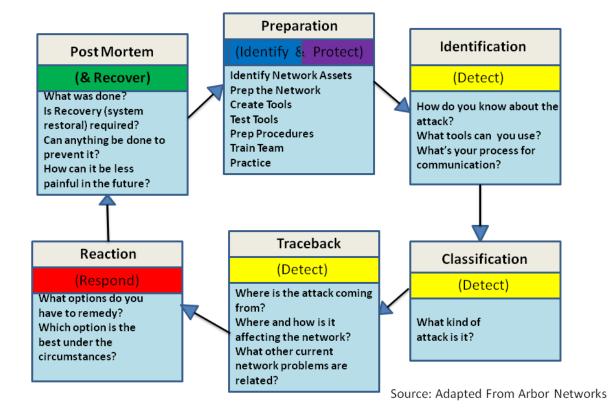
Appendix C: DDoS Attack Taxonomy

Appendix D: DDoS Attack Mitigation Case Studies

Appendix E: Server-Based DDoS Mitigation Best Practices

Appendix A: Six Phases of DDoS Attack Preparation and Response Taxonomy

# Six Phases of DDoS Attack Preparation and Response



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## Preparation

reparation			
	Communication		
		ISP & Pure Play DDoS	
		Mitigation Company (PP)	
			ISP/PP to ISP/PP
			ISP/PP to Hosting
			ISP/PP to Victim
			ISP/PP to Central Coordination
			Center
		Hosting	
			Hosting to ISP
			Hosting to Hosting
			Hosting to Victim
			Hosting to Central Coordination
			Center
		Target	
			Victim to ISP
			Victim to Hosting
			Victim to Victim
			Target to Central Coordination
			Center
	Monitoring & Visibility		
		ISP	_
			Netflow
			Traffic Levels
			Server Infrastructure Resource Levels
			Route Hijacking
			FW, router, server logs
		Hosting	_
			Netflow
			Traffic Levels
			Server Infrastructure Resource Levels
			ISP attack signaling
			FW, router, server logs
		Target	
			Server Infrastructure Resource Levels
			ISP attack signaling
			FW, router, server logs

Prevention ISP Anti-spoofing techniques **Reduce Reflective Surfaces** Rate Limits / Traffic Blocking Hosting Anti-spoofing techniques **Reduce Reflective Surfaces** Rate Limits / Traffic Blocking Server Resource Minimization Plan and Procedures Target Server Resource Minimization Plan and Procedures **Deploy and Configure Mitigation Tools ISP & Pure Play DDoS** Mitigation Company Filtering CDN Filtering (Web traffic attacks) **BGP Flowspec** Black Hole Filtering (Source and Destination) Network Data Scrubbing Hosting Filtering On-site data scrubbing **Target Filtering** On-site data scrubbing

ISP DNS server DNS Network Capacity BGP Link, Router and State Protection Hosting DNS server DNS Network Capacity BGP Link, Router and State Protection Data Center Uplink Bandwidth FWs, IDS/IPS, Switch capacities Server and Network Uplinks FWs, IDS/IPS, Switch capacities Server resource capacities Server resource capacities Server resource capacities Ninimize Attack Service ISP Close Open DNS Resolvers Rate limit DNS queries Rate limit open protocols (NTP, E etc) Turn off unnecessary protocols o network infrastructure Hosting Close Open DNS Resolvers Rate limit DNS queries Rate limit DNS qu			
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server & virtual infrastructure			
		Target	
Iaiger		Inger	

Turn off unnecessary protocols on server & virtual infrastructure

Peering and Upstream ISP cooperative mitigation agreements

> Formal and informal mitigation agreements Identification of 24/7 operational contacts at peer or upstream ISPs for attack mitigation assistance

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### Id

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Identification			
	Monitoring & Visibility		
		ISP	
			Netflow (with router and interface
			information)
			Traffic Levels
			Server Infrastructure
			Route Hijacking
			FW, router, server logs
			Full Packet Capture and Analysis
		Hosting	
			Netflow (with router and interface
			information)
			Traffic Levels
			System loads
			•
			ISP attack signaling
			FW, router, server logs
		<b>-</b> .	Full Packet Capture and Analysis
		Target	
			System loads
			ISP attack signaling
			FW, router, server logs
			Full Packet Capture and Analysis
	Confirm with target		
	(customer) that the		
	traffic is truly attack		
	traffic.		
Classification			
	Type of attack		
		Volumetric Attack?	
			Direct Packet Flood
			Reflection/Amplification
		Application Layer Attack?	
		State or Resource	
		Exhaustion Attack?	
		Control Plane Attack?	
		Ipv6 Specific Attack?	

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Traceback

Identification of source IPs

Identification of ingress router interfaces

Identification of DDoS Packet Paths

Intermediate traffic loads

Identification of Reflective Surface (routers, servers, etc)

Identification of ingress router interfaces for spoofed reflective packets

Reaction

Determine best tool or set of tools to mitigate the attack

Analyze residual traffic going to target fine tune mitigation filters and changes in attack traffic and methods

Monitor filtering methods to minimize false positive traffic errors

Is help needed from peer or upstream providers to mitigate the attack?

#### **Post Mortem**

How quickly was the attack identified and classified?

Were the tools effective in mitigating the attack?

Are there any additional preventative measures that can be put in place to prevent future attacks?

Are there any additional mitigation measures that can be put in place to more effective mitigate future attacks?

Were communications timely and effective?

Were mutual ISP assistance agreements needed? Effective?

### Appendix B: CSRIC IV WG5 Server-Based DDoS Glossary

### (This glossary combines glossaries from CSRIC III WG7 Final Reports as a baseline.)

I. Terms:

1. Blackhole Filtering / Blackhole Routing

A technique used to drop network traffic based on either source or destination IP address. Blackhole filtering/routing is typically used to mitigate a DoS or DDoS attack by a Network Operator. The technique can be deployed at edge, border, or core routers to efficiently drop attack traffic close to network ingress points to minimize the effects of an attack on the network or other customer's traffic.

### 2. Bot

A malicious (or potentially malicious) "bot" (derived from the word "robot", hereafter simply referred to as a "bot") refers to a program that is installed on a system in order to enable that system to automatically (or semi-automatically) perform a task or set of tasks typically under the command and control of a remote administrator (often referred to as a "bot master" or "bot herder.")

Computer systems and other end-user devices that have been "botted" are also often known as "zombies".

Malicious bots are normally installed surreptitiously, without the user's consent, or without the user's full understanding of what the user's system might do once the bot has been installed.

Bots are often used to send unwanted electronic email ("spam"), to reconnoiter or attack other systems, to eavesdrop upon network traffic, or to host illegal content such as pirated software, child exploitation materials, etc.

Many jurisdictions consider the involuntary infection of end-user hosts to be an example of an unlawful computer intrusion.

### 3. Botnet

Botnets are networks of Internet-connected end-user computing devices infected with bot malware, which are remotely controlled by third parties for nefarious purposes. A botnet is under the control of a given "botherder" or "botmaster." A botnet might have just a handful of botted hosts, or millions.

### 4. Communication Provider

Communications Providers consist of Internet Service Providers, Service Providers, Network Operators, Hosting Center Operators, Data Center Operators, and the manufacturer ecosystem that supports these providers.

5. Customer (or "Direct Customer")

The party contracting with an ISP for service. Distinguish the "customer" from an "authorized user:" for example, a coffee shop might purchase Internet service from an ISP. The coffee shop would be the ISP's customer. The coffee shop might elect to offer free use of its connection (if

permitted by the ISP's Acceptable Use Policy, or AUP) to those who buy coffee from it -- coffee buyers would then be authorized users of the connection purchased by the coffee shop, but not the ISP's direct customer.

6. Data Center

A facility dedicated to housing large amounts of computing and networking resources in an environment providing high availability power and networking capabilities.

7. Data Scrubbing

Routing DoS or DDoS attack traffic to a system or service that tries to differentiate "good" network traffic from attack traffic and dropping the attack traffic while passing the good traffic. Data scrubbers can be deployed in Network Operators' networks or on customer premises. For attack traffic greater than the bandwidth to customer premises, network based data scrubbers are needed to effectively mitigate the attack.

8. Denial of Service (DoS) or Distributed Denial of Service (DDoS) Attack

A denial-of-service (DoS) or distributed denial-of-service (DDoS) attack is an attempt to prevent legitimate users from accessing information or services<sup>24</sup> (US-CERT)." A distributed denial of service attack consists of two or more systems or attackers engaged in the attack at the same time to the same target.

9. Detection

Detection is the process whereby a service provider or end-user comes to be aware that a particular system or device has been infected with malicious software. A service provider may detect that a system has become infected many different ways, including as a result of receiving complaints from third parties about spam, network scanning, or attacks that have been sourced from that system. End-users may detect system infections through software tools or other means.

10. Ecosystem

This term is often used to describe the interrelationship of various Internet participants—the hardware manufacturers, software developers, ISPs, and providers of various Internet content, applications, and services that make the Internet work and be useful for end-users.

The internet ecosystem includes operating system vendors, end-user focused organizations, providers of Internet content, applications, and services, ISPs, search providers, end-users, IT departments, hosting companies, blog providers, security vendors, researchers, government, financial services companies, and other parties.

The so-called "underground economy" is also often described as an "ecosystem," with multiple participants filling diverse specialized roles. For example, some participants may specialize in writing malware, while others may "harvest" email addresses from web pages and mailing lists, while still others may specialize in distributing malware to those harvested email addresses. The malware ecosystem will also normally include the population of targeted potential victims, and law enforcement agencies working to combat cybercrime.

<sup>&</sup>lt;sup>24</sup> http://www.us-cert.gov/ncas/tips/ST04-015

11. End-user

End-User: In a computing and networking context, the end-user is the person who ultimately makes authorized use of a product or service.

The end-user may often not be the same as the person who may have purchased the product or service. For example, a coffee shop owner may purchase connectivity for use by his or her customers; in that scenario, the coffee shop customers, and not the coffee shop owner, represent the actual "end-users," even though they did not directly contract with an ISP for the connectivity they're using.

A party, such as a hacker/cracker who makes use of a product or service without the authorization of the purchaser, would normally be considered a cyber intruder and not an "end-user" per se.

12. Hosting Center / Hosting Provider

Hosting centers offer various kinds of hosting services which may range from managed hosting utilizing computing, network, and management resources provided by the hosting center operator, to collocation hosting which allows tenants to provide their own equipment housed in the hosting operator racks.

### 13. ISP

An Internet Service Provider (ISP) is a company that provides retail access to the Internet for members of the public, or for businesses and other organizations. Those connections may be via cable, DSL, satellite, wireless, dialup, or other technologies. ISPs are sometimes also known as "access providers."

An enterprise that provides access to the Internet solely for its own employees would not normally be considered to be an ISP. Likewise, a network carrier that only provides wholesale access to the Internet for other ISPs would normally be considered to be a network service provider (NSP), rather than an ISP.

### 14. Malware

"Malware" is short for "malicious software."

Malicious bots are one type of malware. Other forms of malware include categories of software known as viruses, Trojan horses, worms, rootkits, crimeware, keystroke loggers, dialers, spyware, adware, etc. The factors that distinguish those different types of malware are less important than an understanding of why malware may be viewed as "malicious."

Malware often violates one or more of the following fundamental principles:

(a) Consent: Malware may be installed even though the user did not knowingly ask for that to happen.

(b) Honesty: Malware may pretend to do one thing, while actually doing something completely different.

(c) Privacy-Respectfulness: Malware may violate a user's privacy, perhaps capturing user passwords or credit card information.

(d) Non-Intrusiveness: Malware may annoy users by popping up advertisements, changing web browser's home page, making systems slow or unstable and prone to crash, or interfering with already installed-security software.

(e) Harmlessness: Malware may be software that hurts users (such as software that damages our system, sends spam emails, or disables security software).

(f) Respect for User Management: If the user attempts to remove the software, it may reinstall itself or otherwise override user preferences.

It all adds up to "software users just don't want."

Users may unknowingly install malware by opening a tainted attachment received by email, or by visiting a web page that has malicious content. Systems may also be directly infected by a remote attacker as a result of the attackers targeting a known vulnerability that may be remotely exploitable, or by the user mounting an infected CD, DVD, or thumb drive.

### 15. Mitigation

Mitigation is the process of managing or controlling the effects associated with a bot. For example, if a system is infected with a spam bot, and is spewing unwanted commercial email, mitigation may consist of filtering the spam that is being emitted from that device.

Mitigation can also involve blocking, limiting access to, or rate limiting services on devices that can be used in a reflective DDoS attack.

Note that mitigation typically does not involve fixing the underlying condition (that would be "remediation"); mitigation just manages the symptoms associated with a condition.

### 16. Network Operator

An organization that provides network services for Internet access in the wired or wireless arena. ISPs, telecommunications companies, cable companies and Hosting Providers may be examples of Network Operators if they provide these services.

### 17. Notification

Notification is a process whereby ISPs communicate with their end-users regarding the possible infection of the end-user's device by bot malware or how a subscriber can prevent or identify such an infection. Notification may also entail a process whereby end-users are directed to tools that will enable self-discovery of bot infections. Notification can take different forms, including direct notification by the ISP to the end-user, or indirect notification through available self-discovery tools or a third party. Notification may be done via multiple potential channels, including (but not limited to) e-mail, postal mail, a phone call, in-browser notification, web-based self-discovery tool, or SMS message.

### 18. Prevention

Prevention is the process of hardening a system or service so that it is less vulnerable to compromise and exploitation. For example, on many systems, prevention may involve:

- Patching the operating system and all applications with available security fixes

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- Installing or enabling a firewall
- Using anti-virus software
- Making sure the system is regularly backed up
- Using strong passwords
- Disabling or preventing access to unneeded network services
- Encouraging users to safely use internet services (e.g., e-mail, web browsing, etc.)

### 19. Reflective DDoS Attack

A DDoS attack that forges the source address of the attack IP packets with the victim's IP address and sends the IP packets to intermediate hosts. When the intermediate host responds to these packets, the response packets are sent to the victims IP address, flooding the victim with traffic from the intermediate hosts. Typically in this type of attack, intermediate hosts and protocols are used where the response packet is larger than the request packet, amplifying the network traffic sent to the victim.

#### 20. Remediation

Remediation is the process that an end-user goes through to clean up a botted computer so that it is no longer infected. In easy cases this may involve installing and running an anti-virus product. In more difficult cases, remediation may involve more substantial intervention up to "nuking and paving" the system -- formatting it and reinstalling it from scratch, or at least from the last known-clean backup. Once the system is clean, or has been reinstalled, it will then normally be hardened to protect it from reinfection.

#### 21. Server

A network server is a computer designed to process requests and deliver data to client computers over a local network or the Internet. Servers in data centers and hosting centers typically have high bandwidth connections to the network and have substantial computational resources to process large numbers of requests in a short period of time.

### 22. Spam

Unwanted and unrequested e-mail, often commercial in nature, normally sent to a large number of recipients in substantially identical form. Spam is often sent by "affiliates" who are paid by the person running the affiliate program when recipients purchase the spamvertised product.

### II. The Infection Lifecycle:

1. Clean: For the purposes of the ISP voluntary Anti-Botnet Code of Conduct, a computer or other networked device will be considered "clean" when it (a) exhibits no externally discernible symptoms of infection (such as sending spam, participating in a distributed denial of service attack, or contacting a known command and control host), and (b) a review of the computer or other networked device with a generally accepted commercial or free/open source anti-virus program (using the most recently available definitions) finds no infection, and (c) the computer

or other device otherwise appears to be operating normally in all respects. A newly purchased system shall be presumed to start in a clean status "out of the box," absent evidence to the contrary.

2. Vulnerable: A computer or other networked device shall be deemed "vulnerable" when it has one or more flaws or misconfigurations that render it potentially susceptible to compromise, infection or use as a reflective media in a DoS or DDoS attack. A common example of a vulnerable device is one that hasn't been patched, or which uses an easily guessed password for access. Note that a system may be "clean" yet "vulnerable" simultaneously, as in the case where a vulnerable system is protected by a compensating control (such as a firewall), thereby allowing the system to avoid becoming infected or compromised despite the presence of one or more vulnerabilities.

3. Infected: An infected computer or infected network device is one that has had malicious software or malicious firmware installed on/in it without knowing authorization. That malicious software or malicious firmware may be called a virus, a Trojan horse, a worm, a rootkit, a keystroke logger, a dialer, crimeware, spyware, adware, etc. A full definition of "malware" can be found in the glossary appearing in Appendix A to the FCC CSRIC "ABCs for ISPs."

4. Isolated: A system that is infected or compromised may be isolated to prevent it from generating unwanted Internet traffic. Isolated hosts are often put into "walled gardens" where they are limited to accessing a strictly limited set of resources needed for remediation, or are allowed just to access life-safety services (such as VoIP telephony service for emergency use).

5. Offline: An offline system is one where no network access is allowed to/from that host whatsoever. Conceptually, think of an ethernet connected host where the ethernet cable has been disconnected (or the ethernet switch port has been disabled), although obviously different technical processes are used in the case of cable modem connections, DSL connections, wireless access, modem access, etc.

6. Disinfected: A system shall be considered "disinfected" when, having been infected, it has been returned to a "clean" state (as previously defined above). The first step in disinfecting a system is often installing and running an antivirus product (if one wasn't already installed and up-to-date). In some cases, it may be necessary to format and reinstall the system from scratch to overcome particularly well-hidden persistent malware.

7. Hardened: A hardened system is one that has been systematically configured so as to eliminate the system's vulnerabilities (or potential vulnerabilities). For example, among other things, a hardened system will be patched up to date, will have all unnecessary services disabled, will require encryption of all sensitive network traffic, will use strong passwords or multifactor authentication, will do secure logging to an off-system logging host, etc.

8. Reinfected: A system that has been disinfected but NOT hardened will often promptly become reinfected.

9. Compromised: While many vulnerable systems may be compromised as a result of being infected with malware, other vulnerable systems may be compromised as a result of weak passwords or misconfigurations (such as critical files that are unintentionally able to be modified by unauthorized parties). A compromised system is not trustworthy.

10. Managed: A "managed host" is one that is centrally administered, rather than being self-

administered by the system's user(s). Managed hosts are commonly seen in large corporations, and in government agencies.

11. Monitored: A monitored host is one that is continually (or at least periodically) scrutinized for things like anomalous network traffic or unauthorized changes to critical system files. Monitoring may take place via network security systems, such as Snort, or via host-based systems such as Tripwire.

12. Replaced: While most users will attempt to disinfect and harden an infected system, some may elect to replace that system with a new one instead. The prior system may then be sold tor given to a third party, who may get the system along with any malware installed on it.

13. Shared: A shared system is one that's used by multiple individuals. A common example of a shared device would be a family device used by a parent or parents as well as by children or other family members. A shared device often seems to be more prone to infection (or other security issues) than a system that's used by only a single entity.

14. Orphaned: An orphaned device or orphaned program is an older one for which the vendor no longer releases even critical security/stability patches. Orphaned systems or programs generally cannot be hardened.

### III. Ecosystem Roles

1. Customer: In the ABCs for ISPs context, the person who is paying an ISP for Internet service.

2. System Owner: The person who owns a given computer or other device.

3. System User: A person whom the system owner intentionally allows to use their computer or other device.

4. Support Person: For residential computers, a support person may be a family member or friend who helps the system owner or user to use and maintain their computer. A support person may also be a commercial computer support specialist hired for that purpose by the computer owner or user.

5. ISP Security/Abuse Team: The person or group at an Internet Service Provider who deals with complaints about a customer.

6. Vendor: The company that manufactured and marketed a computer system or software program. One might talk about an operating system vendor, an application software vendor, a hardware vendor, or an antivirus software vendor, for example.

7. Law Enforcement: A police officer, sheriff, federal agent, or other sworn individual with the power to investigate crimes, gather evidence and make arrests.

8. Regulator: A state or federal official tasked with managing business practices or other activity so as to ensure fundamental fairness or regulatory compliance. An example of a regulator would be the U.S. Federal Trade Commission. Regulators normally employ civil sanctions (such as administrative fines or civil lawsuits) rather than criminal sanctions (such as arrest/incarceration).

9. Unauthorized User: A person who uses a computer or other device without the intentional

permission of the system owner, or someone who uses authorized access in excess of their authorization.

10. Malware Author: The programmer or programming team that designs and codes a piece of malware, such as a bot.

11. Botmaster: A botmaster is a person who operates a network of botted computers, often using them to send spam or attack other computers. The botmaster normally sends commands to "his" or "her" bots via a command and control host, e.g., a server under his or her control.

12. Affiliate: In this context, an affiliate is a person who helps to market a particular product or service in exchange for compensation, typically using pay-per-impression, pay-per-click, pay-per-install, or revenue sharing models:

(a) Pay-per-impression (PPI): affiliates are typically website owners who are paid according to the number of times a web site banner or other advertisement is shown to visitors

(b) Pay-per-click: in this model, affiliates are paid when someone actually clicks on an advertisement

(c) Pay-per-install: in this model, affiliates are paid when a program supplied to them is installed on a new system, either surreptitiously or with the knowing consent of the user (perhaps as part of a "sponsored access" offer for a program or site that would otherwise need to be purchased)

(d) Revenue sharing: in this model, affiliates are paid a percentage of the sales associated with the customers they refer.

13. List Seller: A list seller is someone who compiles and distributes lists of email addresses. For example, a spammer who wants to spamvertise an illegal online casino might purchase a list of email addresses known to be associated with online gamblers.

14. Bullet Proof Hosting Company: A so-called bullet proof hosting company is one that agrees to host a web site or other online presence notwithstanding complaints that may result from that activity, typically in exchange for the hosted party paying a premium price. Bullet proof hosting companies may be used to host spamvertised web sites, malicious software, child abuse materials, or other content likely to be unacceptable to regular hosting companies.

15. Bullet Proof Domain Name Registrars: A so-called bullet proof domain registrar is one that allows a spammer or other cyber criminal to register a domain name, and to keep that domain up, notwithstanding complaints that may be associated with that domain name. This service normally is provided for a premium over market domain name registration rates.

16. Payment Processor: When an affiliate makes a sale, payment is normally made by credit card. The entity that processes that credit card transaction is known as a "payment processor."

17. Drop Shipper: A drop shipper is an entity that manages order fulfillment for an affiliate program. For example, a drop shipper specializing in illegal pharmaceuticals may package and ship orders obtained by a pill spammer.

18. Online Currency Exchanger: Some affiliates may be paid using an online currency rather than via a mailed check or direct deposit. Online currency exchangers make it possible for some to purchase an online currency in exchange for cash, or vice versa.

19. Abuse Reporter: Third party reporting an abuse incident to an ISP, or through a clearinghouse (such as a computer security incident response team).

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Appendix C: DDoS Attack Taxonomy

- 1 DDoS Attacks Attacking Availability
  - 1.1 Definition of DDoS Attacks

For the purposes of the analysis, the working group used the following definition of a DDoS Attack: "a **denial-of-service (DoS)** or **distributed denial-of-service (DDoS) attack** is an attempt to prevent legitimate users from accessing information or services<sup>25</sup> (US-CERT)." A distributed denial of service attack consists of two or more systems or attackers engaged in the attack at the same time to the same target.

- 1.2 1.2 Goals of DDoS Attacks
  - 1.2.1 Attacks Against Capacity
  - 1.2.2 Attacks Against State
- 1.3 DDoS Attack Tools
  - 1.3.1 Botnets
    - 1.3.1.1 Client Botnets
    - 1.3.1.2 Server Botnets
    - 1.3.1.3 Participatory Botnets
    - 1.3.1.4 Other Botnets
  - 1.3.2 Attack Harnesses
  - 1.3.3 Traffic-Generation Applications
- 2 IPv4 & IPv6 DDoS Attacks
  - 2.1 Volumetric DDoS Attacks
    - 2.1.1 Direct Packet-Flooding
      - 2.1.1.1 ICMP & ICMPv6
      - 2.1.1.2 UDP
      - 2.1.1.3 TCP
        - 2.1.1.3.1 SYN-Flood
          - 2.1.1.3.2 RST-Flood
          - 2.1.1.3.3 ACK-Flood
          - 2.1.1.3.4 RST-Flood
          - 2.1.1.3.5 Null-Flood
          - 2.1.1.3.6 SYN/ACK Flood
          - 2.1.1.3.7 XMAS-Tree Flood
          - 2.1.1.3.8 Invalid Flag Combination Flood
        - 2.1.1.3.9 Port 0 Flood
      - 2.1.1.4 Fragmented Packets
        - 2.1.1.4.1 UDP
        - 2.1.1.4.2 TCP
      - 2.1.1.5 Protocol 0
      - 2.1.1.6 GRE (General Routing Encapsulation) flood
      - 2.1.1.7 ESP (IPsec Encapsulating Security Payload) flood
      - 2.1.1.8 RTP flood
      - 2.1.1.9 Other 'Non-Standard' Protocols flood

2.1.2 Reflection/Amplification

2.1.2.1 UDP Reflection/Amplification

## <sup>25</sup> http://www.us-cert.gov/ncas/tips/ST04-015

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2.1.2.1.1 DNS Reflection/Amplification

2.1.2.1.1.1 DNS Reflection/Amplification with Open DNS

recursers & authoritative Servers

2.1.2.1.1.2 DNS Reflection/Amplification with

Authoritative Servers Only

2.1.2.1.2 SNMP Reflection/Amplification

2.1.2.1.3 NTP reflection/amplification

2.1.2.1.4 Chargen reflection/amplification

2.1.2.1.5 TFTP reflection/amplification

2.1.2.1.6 RADIUS reflection/amplification

2.1.2.1.7 SIP reflection/amplification

2.1.2.1.8 Other UDP reflection/amplification attacks

2.1.2.2 TCP Reflection/Amplification

2.1.2.2.1 SYN/ACK Reflection

2.1.2.2.2 RST Reflection

2.2 Application-Layer DDoS Attacks

2.2.1 HTTP

2.2.1.1 GET

2.2.1.2 POST

2.2.1.3 CGI

2.2.1.4 'Slow' HTTP Variants

2.2.2 SSL/TLS

2.2.2.1Malformed SSL/TLS

2.2.2.2 SSL/TLS Negotiation

2.2.2.3 HTTP/S Encapsulated Attacks

2.2.3 DNS

2.2.3.1 Authoritative DNS Request Floods

2.2.3.2 Recursive DNS Request Floods

2.2.3.3 Authoritative zone delegation attacks

2.3.4 SIP

2.2.4.1 INVITE Floods

2.2.4.2 INFO Floods

2.2.4.3 NOTIFY Floods

2.2.4.4 RE-INVITE Floods

2.3.5 ssh

2.2.5.1 SSH negotiation

2.2.5.2 Login Brute-Forcing

2.3.6 Middle-and Back-Tier Applications

2.2.6.1 AAA Subsystems

2.2.6.2 Databases

2.2.6.3 Image Generation Systems

2.2.6.4 Other Middle- and Back-Tier Applications

2.2.70ther Applications

2.3 State Exhaustion DDoS Attacks

2.3.1 The Role of State in DDoS Attacks

2.3.2 TCP Connection DDoS Attacks

2.3.2.1 Connection Exhaustion

2.3.2.2 Direct Connection Exhaustion

2.3.2.3 Application-Layer Second-Order Connection Exhaustion

2.4.3 State Exhaustion in Stateful Middleboxes/Middleblades

- 2.3.3.1 Stateful Firewalls
- 2.3.3.2 IDS/'IPS'
- 2.3.3.3 Load-Balancers
- 2.3.3.4 NATs/CGNs/Proxies
- 2.4 Control-Plane DDoS Attacks
  - 2.4.1 Routing
    - 2.4.1.1 BGP4 & MP-BGP
    - 2.4.1.20SPF & OSPFv3
  - 2.4.2 Other Control-Plane Attacks
- 3 IPv6-Specific DDoS Attacks
  - 3.1 Extension Headers
    - 3.1.1 ICMPv6
      - 3.1.1.1 Neighbor Discovery
      - 3.1.1.2 Router Advertisement
- 4 Multi-stage attacks
  - 4.1 Flood followed by attacks of mitigation mechanisms

Appendix D: DDoS Attack Mitigation Case Studies

## **ISP Subgroup Case Studies**

#### I. Background

Internet service providers (ISPs) have been actively mitigating *distributed denial of service*  $(DDoS)^{26}$  for a number of years. In the most common early versions of the attack, personal computers connected to home broadband services began to experience malware infections that would transform the machines into so-called *zombies* (now referred to as *bots*). Using separately compromised servers for control, attackers could then command large groups of bots to send volumes of data at some victim, usually a website. The website would then become overwhelmed with the incoming data, and would be unable to process normal authorized requests.

From roughly 1999 to 2011 the volumes of data aimed at most ISP infrastructure, and the skill with which the volumes of data were crafted by adversaries, were within manageable thresholds. *There have been very few major, service-impacting attacks on any portion of large ISPs infrastructure during that twelve-year period.* This includes attacks on major Tier 1 ISPs domain name service infrastructure. Attacks during this period were generally sized in the multiple Gigabit-per-second range.

In addition, during this same time period, some ISPs developed new managed security services for business customers to help them mitigate DDoS attacks on their own infrastructure. Several U.S. financial institutions currently subscribe to these services which typically involve real-time detection of attacks based upon either volumetric or application based solutions. For example, a DDoS attack could be detected volumetrically based upon traffic spikes using data collection tools and then redirection of the traffic using the border gateway protocol (BGP) toward specially designed firewalls that filter the attack. The scrubbed traffic is then "tunneled" to the customer site over the ISP's infrastructure.

In late 2012 ISPs started to see larger scale attacks by adversaries creating enough inbound volume to potentially overwhelm the ingress capacity for some ISP's scrubbing infrastructure. In addition the botnet triggering the attack was unique in that it utilized servers on often sizable network connections as bots, rather than compromised PCs on consumer broadband connections. Later in the third quarter, this same adversary launched a series of "telegraphed attacks" on banking websites with their warnings posted routinely on *pastebin*. These attacks reached unprecedented sizes, often again targeting DNS. In response, ISPs made several adjustments in real time to enhance their infrastructure, scrubbing platforms and DNS site capacity<sup>27</sup>.

This case study is intended to provide an explanation and proposed practices that ISPs can take

<sup>&</sup>lt;sup>26</sup> A **denial-of-service (DoS)** or **distributed denial-of-service (DDoS) attack** is an attempt to prevent legitimate users from accessing information or services<sup>26</sup> (US-CERT).

<sup>&</sup>lt;sup>27</sup> This is an ongoing process of traffic engineering. Many ISPs continually monitor traffic flows to ensure adequate capacity. This same process applies to data links into ISPs DDoS scrubbing infrastructure.

in response to large scale DDoS attacks in the future.

#### II. Simplified Taxonomy of DDoS Attacks for ISPs

While the broader working group has developed a detailed taxonomy of DDoS attacks, the ISP sub-group thought it was necessary to develop a simplified version for use with the case study. The sub-group also discussed a model to classify DDoS attacks in two dimensions:

- 1. Type of attack either volumetric or application
- 2. Direction of the attack either *North-to-South* or *East-to-West*.
  - a. *North-to-South* is an attack that originates outside the ISP's network and targets an ISP customer or infrastructure inside the ISP's network.
  - b. South-to-North is an attack that originates inside the ISP's network and targets an external entity or infrastructure inside the ISP's network.
  - c. *East-to-West* represents an attack the originates with a customer and targets another customer

#### Examples:

- 1. Customer or ISP infrastructure being hit from the outside north-to-south
- 2. Customers with buggy home gateways flooding ISP DNS servers south-to-north
- 3. Customers flooding packets to an external target also south-to-north
- 4. Customers attacking each other east-to-west

The sub-group suggested that we separate out customers attacking each other from customers attacking infrastructure or external targets because it sometimes requires different detection and mitigation strategies. For instance, if two customers in the same region attack each other, the traffic might not cross any of the routers from which the ISPs collect flow data, and it would not hit scrubbing centers at the ISP's peering edge.

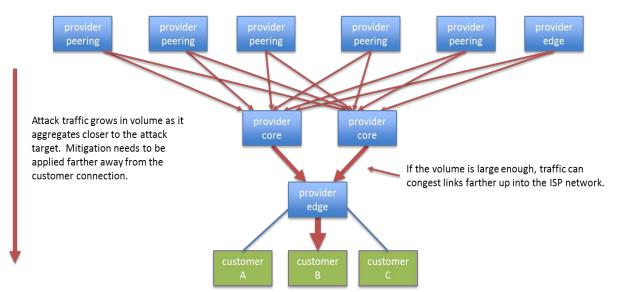
#### III. Example DDoS Attacks Experienced by ISPs

#### A. Server-based volumetric DoS attack against a large customer

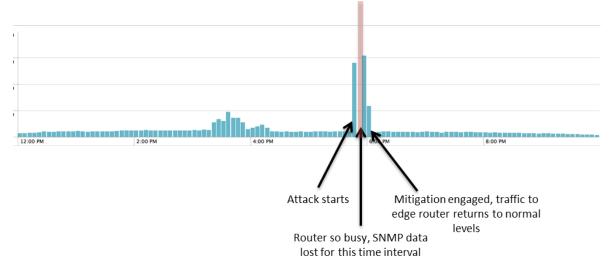
**Background:** This attack used UDP/80 packets (garbage traffic) in high volume to exhaust the target's bandwidth. The attack took roughly 10 minutes to reach peak volume of over 70Gbps. At the time this was one of the largest attacks seen on the ISP's network. Attacking IPs numbered in the thousands.

#### **Mitigation Steps:**

- 1. The attack was identified along with a target IP by the customer's DoS detection service.
- 2. The customer engaged the DoS mitigation service, the traffic was re-routed to the DoS mitigation centers. The attack traffic was dropped and legitimate traffic delivered.



With larger attacks (10s to 100s of Gbps), there is a risk of collateral impact to customers not targeted by the attack. Collateral damage can often be avoided if the attack is detected and mitigated quickly.



## **Recommended Practices:**

- 1. Blackhole routing should be configured on ISP routers in case a customer is attacked that does not subscribe to any DoS mitigation service.
- 2. Network instrumentation and alarming based on SNMP polling, netflow, probes, or a similar technology is critical to detecting bandwidth saturation problems quickly (15 minutes or less).
- 3. Netflow collection or some similar technology should be deployed to identify attack targets and target protocols.
- 4. Providers offering attack mitigation/scrubbing services should engineer the infrastructure

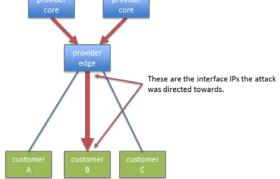
such that attack traffic isn't concentrated in a single area or scrubbing center. Capacity to those centers should be sized appropriately.

### B. Attack Directed at ISP and Customer Infrastructure IPs

**Background:** This attack again used UDP/80 packets (garbage traffic) in high volume to exhaust the target's bandwidth. However, in this case the attack was directed first at the customer's router interface IP and then at the ISP's.

#### **Mitigation Steps:**

- 1. The attack was identified along with a target IP via netflow.
- 2. The /30 subnet between the ISP and the customer was blackholed.
- 3. Filters were subsequently applied on ISP border routers to limit traffic destined for ISP infrastructure.



#### **Recommended Practices:**

- Limit traffic to ISP point-to-point infrastructure as much as practical, whether by filtering or routing.
- Do not use point-to-point infrastructure IPs for NAT, termination of tunnels, or other traffic that requires IPs to be advertised and routed when they would otherwise not need to be.
- Implement detection as suggested in Case Study 1 so these attacks can be identified quickly. Note that when an ISP address is the target of the attack, the customer will never see the traffic.

#### **Potential Challenges:**

- Filtering at every ISP ingress point may be impractical.
- Re-addressing a network to space that is not routed may be a difficult, time-consuming task.

## C. Collateral Damage from DNS Reflection Attack

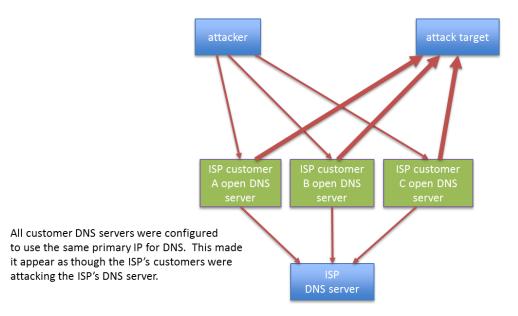
**Background:** This attack again used spoofed UDP/53 packets (DNS queries) in high volume towards unfiltered recursive DNS servers to magnify the attack and exhaust the target's bandwidth. In this case, the ISP was at risk for adverse impact even though the attack wasn't directed at the ISP at all.

#### **Mitigation Steps:**

- 1. The attack was identified along with a target IP via netflow as well as logging configured on the DNS server.
- 2. Queries from customers were routed through a DoS mitigation service.

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3. ISP later followed up to get customer equipment properly filtered.



#### **Recommended Practices:**

- Configure attack mitigation services for critical infrastructure like DNS services. Examples of mitigation include traffic scrubbing and service rate-limiting.
- Expand mitigation capacity as needed for infrastructure services.
- Distribute critical services using technologies like anycast or content distribution networks when possible.
- Provision out-of-band management for critical infrastructure such that an attack does not impede access to equipment needed to mitigate the attack.
- Limit the exposure of services to only those that need access to them (eg DNS, NTP, etc).
- Avoid use of equipment configured with unprotected services such as unfiltered DNS and known SNMP community strings.
- Apply anti-spoofing controls where practical and possible, for example residential networks and hosting centers.

#### **Potential Challenges:**

- Provisioning mitigation capacity can be an "arms race" with attackers.
- Some services cannot be effectively filtered without unacceptable collateral impact.
- Anti-spoofing (BCP 38) is not possible for many transit customers.

## **D.** Home Gateway/Router Originated DDoS

- **Background:** A particular home gateway vendor had a bug that causes it to flood DNS requests at line rate when the modem in front of it reboots. The ISP increased broadband speeds in their largest market, requiring modem reboots. Approximately 250 home gateways began flooding DNS requests, taking down the ISP's DNS cluster
- •

## Problems Discovered:

• No DDOS mitigation capability that deep into the ISP's network. Data scrubbing centers sit at the peering edge of the ISP's network.

- DNS servers were returning additional, optional authority information with each reply, causing an amplification effect
- Rate limiting features were not used at the ISP's load balancers
- ISP had difficulty managing the DNS servers through the query interfaces, which were saturated due to the broadband modem DNS flooding.

### <u>Mitigation Steps:</u>

- 1. Used out of band security tools that capture DNS packets. Configured the tools to count the number of packets seen over a given time period and generate alerts on customers exceeding those thresholds.
- 2. Fed the alerts into the existing abuse management system and took the customers offline
- 3. Automated the process for future use

## **Recommendations:**

- For any given service, make sure it returns as little information as possible so it can't be readily used as an amplifier.
- Ensure servers remain reachable when under attack by separating management interfaces from service interfaces.
- Employ the security features (such as rate limiting) available in existing networking hardware.
- Mitigation can be accomplished out of line using passive monitors that signal other tools to take some action.

## E. Null Routing

**Background:** Null routing is the simplest form of DDOS mitigation, but also the one with the most collateral damage. It's a hammer dropping all traffic destined for a given IP address. **Pros:** 

- Simple and quick to implement
- Drops traffic at the peering edge of the network on the largest links

## Cons:

• Drops all traffic to a given IP and not just the malicious traffic

#### Use cases:

- Residential (or other dynamic IP) customer under attack. The ISP can simply drop all traffic destined for the target IP and give the customer a new one
- Outbound attack. If an IP address at another ISP is under attack, and that ISP indicates there's no legitimate need for our customers to reach it, the first ISP can drop the packets before they leave its network. Example: another ISP's router is under attack. The first ISP's customers have no reason to send packets directly to that router, so they null route its ip on our network.

## IV. ISP Mitigation Techniques (Tools/Technical Controls)

There are two primary phases to responding to DDoS attacks:

#### Phase 1: Detection

DDoS attacks can be detected by ISPs using either volumetric or application based methods. For example, in the case of volumetric based solutions ISPs would establish baseline against which attack traffic anomalies can be determined. Another means to detect attacks is directly from customers who also often observe gradual increases in ingress traffic volumes on their own, and will contact ISPs accordingly.

#### **Detection:**

Туре	North-to-South	South-to-North	East-to-West
Volumetric	<ul> <li>Netflow-based solutions</li> <li>Utilization monitoring</li> <li>Call from victim</li> </ul>	<ul><li>Netflow-based solutions</li><li>Call from victim</li></ul>	Call from victim
Application <sup>28</sup>	<ul> <li>DPI-based solutions</li> <li>Host-based solutions</li> <li>Call from victim</li> </ul>	<ul><li>DPI-based solutions</li><li>Host-based solutions</li><li>Call from victim</li></ul>	• Call from victim

#### Phase 2: Mitigation

The mitigation phase of DDOS response activity has the goal of countering the effects of the malicious action. Mitigation typically takes the form of either (1) filtering bad traffic, or (2) reducing the intensity of the attack by degrading the botnet source. This second action can be done in variety of ways such as contacting the owners of infected PCs and servers before, during, and after an attack. Thus, the primary goal of ISPs DDoS security activities involves all possible attempts to successfully block, divert, filter, and slow down attack traffic embedded in the normal stream of ingress traffic aimed at a victim site. Since most DDOS attacks vary widely (in contrast to the recent banking attacks, which followed a more routine cadence), the decision process can be highly dynamic, and is usually dependent on real-time analysis.

#### Mitigation:

Generally speaking, the simplest mitigation technique that will solve the problem is often preferred. From a service perspective, however, more specific mitigation techniques are preferred over those that are more blunt and have greater impact on legitimate traffic. As noted previously, the appropriate action in a given situation does depend on the specifics of the attack and the target.

Blackhole routes are the preferred mitigation in the case that the service or customer under

<sup>&</sup>lt;sup>28</sup> Application layer DDoS attacks can be more difficult to detect and in some instances may require more intrusive tools than traditional volumetric based tools such as the use of Deep Packet Inspection (DPI) and can also be complicated by the use of SSL or other based encryption.

attack will not suffer any degradation or outage by losing all traffic to the target. For example, in the case that the target address never needs to receive any traffic from the Internet, a blackhole route of that IP is the simplest answer. Additionally, an outbound attack could also be mitigated by blackhole routing the attack target. If services are required of the target address, but the attack is using a different protocol or service, then a packet filter like a router ACL may be effective. Non-trivial volumetric attacks – those targeted at needed services – often require more specialized scrubbing services or DPI solutions. These services are designed to allow most legitimate traffic to pass while blocking most attack traffic.

Туре	North-to-South	South-to-North	East-to-West
Volumetric	<ul> <li>Scrubbing center/offramp</li> <li>blackhole route</li> <li>router ACL</li> <li>BGP Flowspec</li> </ul>	<ul> <li>Suspend attacker's service</li> <li>Other device control, such as blocking ports on a modem</li> <li>blackhole route</li> <li>router ACL</li> </ul>	<ul> <li>Suspend attacker's service</li> <li>Other device control, such as blocking ports on a modem</li> <li>blackhole route</li> <li>router ACL</li> </ul>
Application	<ul> <li>Scrubbing center/offramp</li> <li>DPI-based solutions</li> <li>Host-based solutions</li> </ul>	<ul> <li>DPI-based solutions</li> <li>Host-based solutions</li> <li>Suspend attacker's service</li> <li>Other device control, such as blocking ports on a modem</li> </ul>	<ul> <li>Suspend attacker's service</li> <li>Other device control, such as blocking ports on a modem</li> <li>Host-based solutions</li> </ul>

#### V. Additional Recommendations

- ISPs review the *ABCs for ISPs* set of recommendations for malware mitigation published by CSRIC III in 2012 given that many DDoS attacks have emanated from infected end users.
- Similar best practices be developed for Hosting Providers in terms of abuse desk and notification processes to alert infected tenants of hosting centers given data center based attacks.
- ISPs review BCP 38 and other alternatives to potentially manage IP address spoofing.

# **Financial Subgroup Case Study**

## Case Study:

From late 2012 into mid 2013, US Financial Institutions (USFIs) experienced ongoing Distributed Denial of Service (DDoS) attacks against their networks. Analysis indicates that some of the attacks originate from a nation state threat actor. These attacks show evidence of preplanning and continue to evolve in complexity.

It is believed that the DDoS attacks on the USFIs were part of a larger attack strategy and portend more serious attacks. The USFIs targeted represent a significant component of US economic activity, are emblematic of US economic stability and if compromised could pose a systemic risk to the financial sector. The groups claiming credit have threatened more attacks.

#### What is a DDOS Attack?

A DDoS attack is a coordinated cyber-attack with the intent to disrupt the availability of an information processing system(s) or application(s) by consuming network bandwidth or by overwhelming the target system with simultaneous data connections from multiple autonomous sources. The distributed model has given rise to botnets, which are collections of malware-infected hosts that have the capability of launching DDoS attacks at the will of the adversary who controls them to significantly change the velocity of attacks.

#### **DDoS Types Used:**

- UDP Flooding
- TCP Flooding
- Search function attacks
- Large file GET
- Infrastructure-level attacks
- Authentication portal attacks

#### Steps in attack:

- Port 80 SYN Flood with some UDP to overwhelm network bandwidth if possible.
- Attack DNS Servers with malformed UDP/TCP packets.
- Attack DNS ports on web servers.
- Attack SSL Connections.
- URLs (latest tactic) switch from main site to secondary sites.
- HTTP/HTTPS Post attacks (Search functions).
- Ports 80/443/53

#### **Tools:**

• The attackers use customized attack scripts sending traffic to Ports 80, 443, 53, 1800

#### **Adaptive Techniques:**

• Significant volume (Bandwidth/Packets) constant morphing (Port/Protocol).

- On the fly customization of attacks to address mitigation.
- Ability to compromise and then utilize malware-infected servers with high bandwidth connections.
- Ability to add to bots and add new clients to evade IP filters/blacklists.

While the attacks in 2012/13 centered mostly on bandwidth attacks (Layer 3 & 4); the threat actors shifted and evolved their capabilities to conducting more complicated Layer 7 attacks. Using SSL, threat actors engineered attacks so the attacking traffic would seem like legitimate traffic in an attempt to camouflage their nefarious activities and fool network defenses. Further, attacks evolved from single targets, with attackers "dwelling" on a target for hours or days, to attacks against multiple USFIs concurrently or in rapid succession.

#### **Technical Controls:**

- 1. Carrier protocol rate limiting
- 2. Carrier source IP blocking
- 3. Carrier blackhole filtering of the destination IP address or protocol
- 4. Load balancers filtering using custom scripts
- 5. On-premise web application firewalls
- 6. Third party BGP-based data scrubbing
- 7. Third party DNS-based data scrubbing
- 8. IPS rules
- 9. Network blocks based on layer 3 or 4 characteristics
- 10. On-premise DDoS detection/mitigation equipment
- 11. Carrier blocking based on source IP geography
- 13. Connection rate limiting
- 15. On-premise packet/session Time-to-Live (TTL) filtering
- 16. On-premise protocol/Port filtering

## **Emerging Trends**

- The botnet architecture is becoming more sophisticated and difficult to trace and C2 (Command and Control) systems are increasingly tiered using proxy servers to obfuscate the location of the system that is executing the commands.
- Devices are increasingly spread out globally making the coordination of shutting down these systems difficult due to the fact that countries often have different and sometimes conflicting laws.
- Botnets are becoming extremely sophisticated, and some have the ability to wipe a compromised system's entire hard drive after it has completed an attack.
- DDoS tools are/will continue to become more sophisticated, with multi-tasking and multithreading capabilities that will provide the potential to launch attacks on multiple targets and services simultaneously.
- Social media such as Twitter could potentially be used to redirect and configure zombies as new attack vectors.
- With the proliferation of mobile devices, adversaries will compromise and install botnets and leverage them to conduct DDoS attacks.

• Attackers have developed the ability to actively monitor defensive actions and continuously adapt their attacks to attempt to defeat mitigation. Attackers have demonstrated the capability to add to the bots, adding new clients to evade IP filters/blacklists.

# **Internet Security Experts Subgroup Case Studies**

<u>Case Study #1:</u> Outbound/crossbound DDoS attack launched by servers in an Internet Data Center (IDC)

Servers compromised in an IDC due to vulnerable versions of software; no root, no spoofed traffic.

- Multiple, shifting attack vectors HTTP, HTTP/S, malformed DNS query floods; GETs via HTTP & HTTP/S consuming outbound transit bandwidth on target networks. Collateral impact to legitimate server users, IDC operators, transit Network Operators.
- High packets per second (pps) / bits per second (bps) per source

<u>Case Study #2:</u> DNS reflection/amplification attack leveraging open DNS recursors.

The attacker spoofs the IP address of the target of the attack, sending DNS queries for preidentified large DNS records (ANY records, large TXT records, etc.) either to abusable open DNS recursive servers, or directly to authoritative DNS servers.

The attacker chooses the UDP port which he'd like to target – with DNS, this is typically limited to either UDP/53 or UDP/1024-65535. The destination port is UDP/53

The servers 'reply' either directly to the attack target or to the intermediate open DNS recursive servers with large DNS responses – the attack target will see streams of unsolicited DNS responses broken down into initial and non-initial fragments.

Response sizes are typically 4096 - 8192 bytes (can be smaller or larger), broken down into multiple fragments.

Packet sizes received by the attack target are generally ~1500 bytes due to prevalent Ethernet MTUs – and there are lots of them.

As these multiple streams of fragmented DNS responses converge, the attack volume can be huge – the largest verified attack of this type so far is ~200gb/sec. 100gb/sec attacks are commonplace.

Internet transit bandwidth of the target, along with core bandwidth of the target's peers/upstreams, as well as the core bandwidth of intermediary networks between the various DNS services being abused and the target, are saturated.

In most attacks involving intermediate open DNS recursive servers are reflectors, between  $\sim 20,000 - 30,000$  abusable recursive DNS are leveraged by attackers. Up to 50,000 abusable open recursive DNS servers have been observed in some attacks.

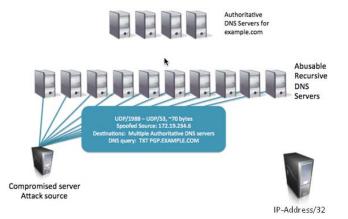
In attacks leveraging authoritative DNS servers directly, hundreds or thousands of these servers are utilized by attackers.

Many well-known authoritative DNS servers are anycasted, with multiple instances deployed around the Internet.

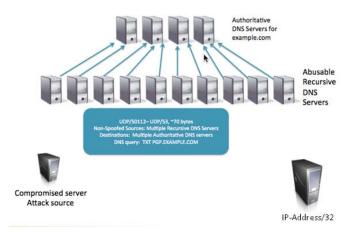


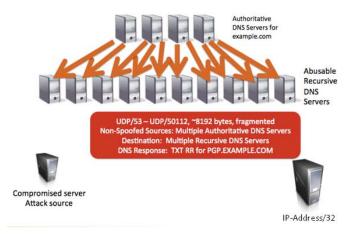






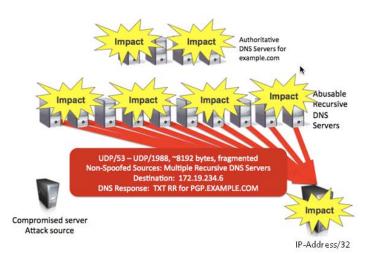
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<u>Case Study #3:</u> Endpoint enterprise network Web server targeted by ntp reflection/amplification attack.

The attacker spoofs the IP address of the target of the attack, sends monlist, showpeers, or other NTP level-6/-7 administrative queries to multiple abusable NTP services running on servers, routers, home CPE devices, etc.

The attacker chooses the UDP port which he'd like to target – typically, UDP/80 or UDP/123, but it can be any port of the attacker's choice – and uses that as the source port. The destination port is UDP/123.

The NTP services 'reply' to the attack target with non-spoofed streams of ~468-byte packets sourced from UDP/123 to the target; the destination port is the source port the attacker chose when generating the NTP monlist/showpeers/etc. queries.

As these multiple streams of non-spoofed NTP replies converge, the attack volume can be huge – the largest verified attack of this type so far is over 400gb/sec. 100gb/sec attacks are commonplace.

Due to sheer attack volume, the Internet transit bandwidth of the target, along with core bandwidth of the target's peers/upstreams, as well as the core bandwidth of intermediary networks between the various NTP services being abused and the target, is saturated with nonspoofed attack traffic.

In most attacks, between ~4,000 - ~7,000 abusable NTP services are leveraged by attackers. Up to 50,000 NTP services have been observed in some attacks.

Servers, services, applications, Internet access, et. al. on the target network overwhelmed and rendered unavailable by sheer traffic volume – tens or hundreds of gb/sec frequent.

Complete saturation of peering links/transit links of the target network.

Total or near-total saturation of peering links/transit links/core links of intermediate networks between the NTP reflectors/amplifiers and the target network – including the networks of direct peers/transit providers of the target network

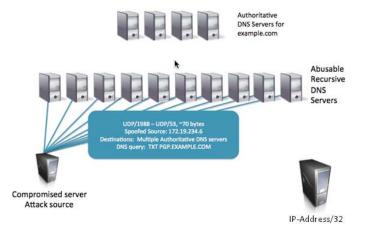
Widespread collateral damage – packet loss, delays, high latency for Internet traffic of uninvolved parties which simply happens to traverse networks saturated by these attacks.

Unavailability of servers/services/applications, Internet access for bystanders topologically proximate to the target network.

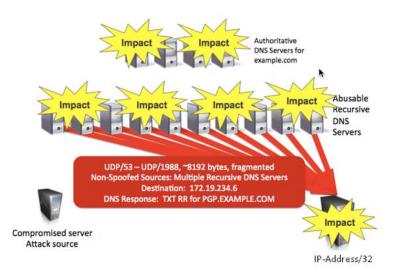
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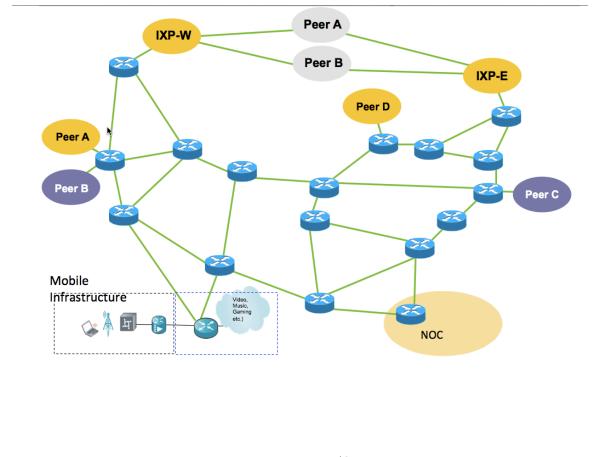


IP-Address/32

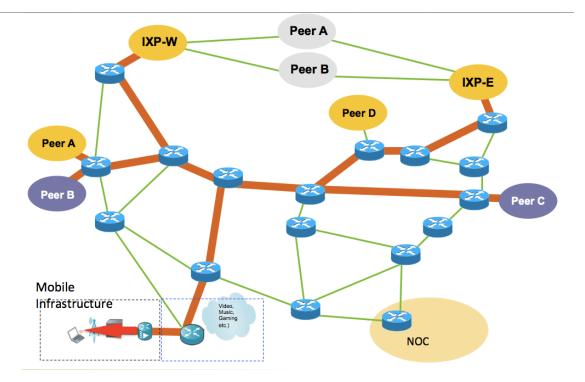


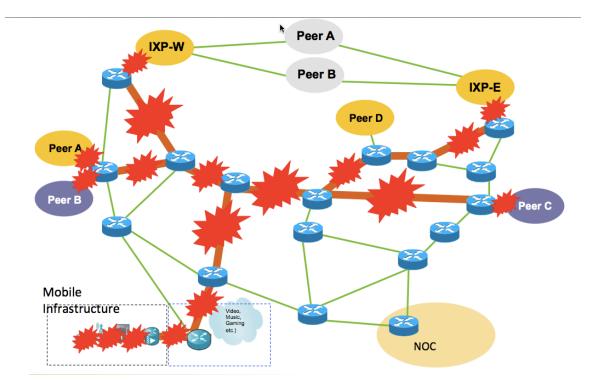
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## Appendix E: Best Practices

## **Introduction to Best Practices**

Best Practices are statements that describe the industry's guidance to itself for the best approach to addressing a concern. They result from unparalleled industry cooperation that engages vast expertise and considerable resources. The primary objective of Best Practices is to provide guidance from assembled industry expertise and experience. The implementation of Best Practices is intended to be voluntary. Decisions of whether or not to implement a specific Best Practice are intended to be left with the responsible organization (e.g., Service Provider, Network Operator, or Equipment Supplier). In addition, the applicability of each Best Practice for a given circumstance depends on many factors that need to be evaluated by individuals with appropriate experience and expertise in the same area addressed by the Best Practice.

The Best Practices recommended by CSRIC IV Working Group 5 are intended to give guidance. Decisions of whether or not to implement a specific Best Practice are intended to be left with the responsible organization (e.g., Service Provider, Network Operator, or Equipment Supplier). Mandated implementation of these Best Practices is not consistent with their intent. The appropriate application of these Best Practices can only be done by individuals with sufficient knowledge of company specific network infrastructure architecture to understand their implications. Although the Best Practices are written to be easily understood, their meaning is often not apparent to those lacking this prerequisite knowledge and experience. Appropriate application requires understanding of the Best Practice impact on systems, processes, organizations, networks, subscribers, business operations, complex cost issues, and other considerations. With these important considerations regarding intended use, the industry stakeholders are concerned that government authorities may inappropriately impose these as regulations or court orders. Because these Best Practices have been developed as a result of broad industry cooperation that engages vast expertise and considerable voluntary resources, such misuse of these Best Practices may jeopardize the industry's willingness to work together to provide such guidance in the future.<sup>29</sup>

<sup>&</sup>lt;sup>29</sup> These principles were brought forward from the work of the NRIC VII Focus Group 3B, Public Data Network Reliability Final Report, Sections 2.3.2 and 3.4.2.

WG5 has identified the following Categories for Best Practices to mitigate server-based DDoS attacks:

Preparation Identification Classification Traceback Reaction Post Mortem & Recovery

The following Best Practices address server-based DDoS attacks.

## **Network Operators**

## Preparation

#### BP Number: New BP2 Destination Based Black Hole Filtering / Remote Triggered Destination based Black Hole Filtering:

Network Operators should deploy destination based Black Hole Filtering (BHF) in order to protect their networks from DDoS attacks. Network Operators should, where feasible, provide customer initiated Remotely Triggered Destination Black Hole Filtering (RTBHF) for a customer's IP space.

#### **BP Reference/Comments:**

RFC 4778 is useful as an initial response in order to control the attack while verify it impact and reconfiguring the network.

Note that once Black Hole filtering is in place, it completes the DDoS attack by dropping all traffic to the destination. Traffic to the target can be resumed by assigning new IP addresses to the target and advertising the new DNS records..

Phase: Preparation (Deploy Mitigation Tools, Network Operator, Hosting Filtering)Implementation Guidance:Effectiveness (H/M/L): H

Implementation Difficulty: (H/M/L): M

#### **BP Number: New BP8**

#### **Deploy Anti-Spoofing Technologies:**

Network Operators and Hosting Providers should, where feasible, deploy anti-spoofing technologies to prevent spoofed traffic from originating from their networks.

## **BP Reference/Comments:**

Related to BP 9-7-0408

Note that deployment may not be feasible on some multi-homed networks because of the need for asymmetrical routing.

Phase: Preparation (Protect, Network Operator, Hosting Providers)

Implementation Guidance:

Effectiveness (H/M/L): Single Home Networks: H Multi-Homed Networks: M to L

Implementation Difficulty: (H/M/L): Single Home Networks: L Multi-Homed Networks: H

## **BP Number: New BP16**

#### **Deploy Network Data Scrubbing:**

Network Operators should employ, where feasible, network data scrubbing centers to filter DDoS attack traffic. This can be accomplished by "offramping" suspected attack DDoS traffic to a network scrubbing center where attack traffic can be filtered and "onramping" legitimate traffic back to the target.

#### **BP Reference/Comments:**

It is important to size the capacity of the network and scrubbing centers to accommodate attack traffic so as to minimize potential collateral damage caused by large surges in traffic. Phase: Preparation (Deploy Mitigation Tools, Network Operator) Implementation Guidance: Effectiveness (H/M/L): H

Implementation Difficulty: (H/M/L): H

### **BP Number: 9-8-8047**

#### Protect Against DNS (Domain Name System) Denial of Service Attacks:

Network Operators should provide DNS DoS protection by providing defense in depth to prevent attacks that would make DNS unavailable by implementing protection techniques such as:

- 1) Increase DNS resiliency through redundancy and robust network connections, e.g., deploy multiple servers with diverse network connectivity for each service such that any one server or site does not affect others. Deploy anycast to improve the redundancy of their DNS servers. Anycast can be used to provide DNS service from a single DNS IP address utilizing multiple DNS servers in the network hence improving DNS resiliency. Note that Anycast address network redundancy and does not provide load balancing among DNS nodes.
- 2) Have separate name servers for internal and external traffic as well as critical infrastructure, such as OAM&P and signaling/control networks,
- 3) Where feasible, separate caching or recursive DNS servers from authoritative DNS servers,
- 4) Protect DNS information by protecting master name servers with appropriately configured firewall/filtering rules, implement secondary masters for all name resolution, and using access control lists to limit zone transfer requests to authorized parties.
- 5) Configure network instrumentation to alert providers' operations teams to anomalous traffic volumes.
- 6) Design DNS network filtering into DNS architectures to allow network and application level filtering of specific DNS traffic (domains, query types, source IPs, query rates, etc.) during an attack; this must be configured in advance. This configuration should minimize interference with legitimate DNS traffic.
- 7) Have out-of-band management connectivity for DNS servers so the servers can be managed during an attack.
- 8) Separate caching DNS servers from authoritative servers.
- 9) Do not use Internet-facing DNS servers for internal network operations, administration, maintenance and provisioning systems.
- 10)Provide robust DNS server and bandwidth capacity in excess of maximum network connection traffic

## **BP Reference/Comments:**

RFC-2870, ISO/IEC 15408, ISO 17799, US-CERT "Securing an Internet Name Server" (http://www.cert.org/archive/pdf/dns.pdf).

Phase: Preparation (Capacity and Resources, Network Operator) Implementation Guidance: Effectiveness (H/M/L): H

Implementation Difficulty: (H/M/L): H

#### BP Number: 9-8-8753A – New BP (Formerly BP 9-8-8563) Updated to:

upuateu to:

## Vulnerability Management - Notification:

When a DoS or DDoS vulnerability or exploit is discovered, Network Operators, Hosting Providers, and hardware/software vendors should notify owners/operators of the affected systems of the issue to ensure software, configurations, or equipment is updated to remediate the vulnerability. If short term remediation is not possible, owners/operators should consider system or network mitigations to minimize the likelihood of DDoS attack exploitation.

#### **BP** Reference/Comments:

Sans Institute, "Vulnerability Management: Tools, Challenges and Best Practices." 2003. Pg. 12 - 13.

Preparation (Protect) BP

Phase: Preparation (Protect, Network Operator, Hosting Providers) Implementation Guidance: Effectiveness (H/M/L): H Implementation Difficulty: (H/M/L): H

#### **BP Number: 9-9-8068**

Service Providers, Network Operators, Hosting Providers, Public Safety, and Equipment Suppliers should develop and practice a communications plan as part of the broader Incident response plan identifying key players to include as many of the following items as appropriate: contact names, business telephone numbers, home telephone numbers, pager numbers, fax numbers, cell phone numbers, home addresses, internet addresses, permanent bridge numbers, etc. Notification plans should be developed prior to an event/incident happening where necessary. The plan should also include alternate communications channels (e.g., alpha pagers, internet, satellite phones, VOIP, private lines, smart phones) balancing the value of any alternate method against the security and information loss risks introduced.

#### **BP Reference/Comments:**

Alternate broadband communication path for coordination and management. Phase: Preparation (Communication, Network Operator, Hosting Provider) Implementation Guidance: Effectiveness (H/M/L): H Implementation Difficulty: (H/M/L): L

#### **BP Number: 9-8-8753**

Updated to:

#### Vulnerability Management:

Network Operators, Hosting Providers, and hardware/software vendors should ensure they can manage security vulnerabilities in products they manage or maintain for customers. Such management may be passive, such as simply maintaining a list of customers to whom they have distributed the product, or active, such as vulnerability scanning and reporting. Also, products, services, hardware and software should be tested for vulnerabilities prior to significant deployments.

#### **BP Reference/Comments:**

Sans Institute, "Vulnerability Management: Tools, Challenges and Best Practices." 2003. Pg. 12 - 13.

Preparation (Protect) BP Phase: Preparation (Protect, Network Operator, Hosting Providers) Implementation Guidance: Effectiveness (H/M/L): H Implementation Difficulty: (H/M/L): H

#### **BP Number: 9-8-8912**

# Communicate Implementation of Situational Awareness and Protective Measures with Other Network Operators:

Network Operators should make reasonable efforts to communicate with other operators and security software providers, by sending and/or receiving abuse reports via manual or automated methods. This is especially important in the case of DDoS attacks to notify sources of DDoS traffic of their involvement in the attack. This information sharing and collaboration is needed to help prevent future attacks. These efforts may include information such as implementation of "protective measures" such as reporting abuse (e.g., spam) via feedback loops (FBLs) using standard message formats such as Abuse Reporting Format (ARF). Where feasible, Network Operators should engage in efforts with other industry participants and other members of the internet ecosystem toward the goal of implementing more robust, standardized information sharing in the area of botnet detection between private sector providers.

#### **BP Reference/Comments:**

Note that creating communication mechanisms with other Network Operators should take place ahead of an attack so that communication channels are available during an attack if needed.

See the following document for more information:

http://www.maawg.org/sites/maawg/files/news/CodeofConduct.pdf

Vulnerabilities can be reported in a standardized fashion using information provided at http://nvd.nist.gov/

http://puck.nether.net/mailman/listinfo/nsp-security

https://ops-trust.net/

https://www2.icsalabs.com/veris/

https://stix.mitre.org/

Phase: Preparation (Communication, Network Operator)

Post Mortem & Recovery

Implementation Guidance: Effectiveness (H/M/L): M Implementation Difficulty: (H/M/L): M

Note that the Best Practices in this grouping are primarily aimed at ISPs that provide service to consumer end-users on residential broadband networks, but may be applicable to other users and networks as well.

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## **BP Number: 9-8-8917** Notification to End Users:

Network Operators and Hosting Providers should develop and maintain critical notification methods to communicate with their customers that their computer, servers, and/or network has likely been infected with malware. This should include a range of options in order to accommodate a diverse group of customers and network technologies. Once a Network Operator has detected a likely end user security problem, steps should be undertaken to inform the Internet user that they may have a security problem. A Network Operator or Hosting Provider should decide the most appropriate method or methods for providing notification to their customers or internet users, and should use additional methods if the chosen method is not effective. The range of notification options may vary by the severity and/or criticality of the problem.

Examples of different notification methods may include but are not limited to: email, telephone call, postal mail, instant messaging (IM), short messaging service (SMS), and web browser notification.

#### **BP Reference/Comments:**

A Network Operator and Hosting Provider decision on the most appropriate method or methods for providing notification to one or more of their customers or Internet users depends upon a range of factors, from the technical capabilities of the Network Operator, to the technical attributes of the Network Operator's network, cost considerations, available server resources, available organizational resources, the number of likely infected hosts detected at any given time, and the severity of any possible threats, among many other factors. The use of multiple simultaneous notification methods is reasonable for an Network Operator but may be difficult for a fake anti-virus purveyor. Note that the use of blind Notifications, i.e., Notifications without follow-up, have been found to be less effective than methods that verify or require user action. Best Practice 9-8-8921 provides information on how to address the malware infection. https://otalliance.org/bestpractices/industry-best-practices

More information can be found at:

https://otalliance.org/system/files/files/resource/documents/ota\_botnet\_notification\_wh itepaper2012.pdf

Phase: Preparation (Communication, Network Operator, Hosting Provider) Implementation Guidance: Effectiveness (H/M/L): L Implementation Difficulty: (H/M/L): M

Note that the Best Practices in this grouping are primarily aimed at ISPs that provide services to consumer end-users on residential broadband networks, but may be applicable to other users and networks as well.

## BP Number: 8-9-8074 Updated

#### Denial of Service (DoS) Attack - Target:

Where feasible, Network Operators, Hosting Providers, and Target networks and Equipment Supplier equipment should be able to survive significant increases in both packet count and bandwidth utilization. Where feasible, Equipment and Software Suppliers should develop effective DoS/DDoS survivability features for their product lines.

Infrastructure supporting mission critical services should be designed for significant increases in traffic volume and must include network devices capable of filtering and/or rate limiting traffic. Network engineers must understand the capabilities of the devices and how to employ them to maximum effect. Wherever practical, mission critical systems should be deployed in clustered configuration allowing for load balancing of excess traffic and protected by a purpose built DoS/DDoS protection device. Operators of critical infrastructure should deploy DoS survivable hardware and software whenever possible. **BP Reference/Comments:** 

Note: This Best Practice could impact 9-1-1 operations.

e.g., SYN Flood attack defense, CERT/CC ® Advisory CA-1996-21 TCP SYN Flooding and IP Spoofing Attacks - http://www.cert.org/advisories/CA-1996-21.html. Related to NRIC BP 8753A.

Note that, Network Operators, Hosting Providers, Targets, and Equipment Suppliers need to determine which services are mission critical in the implementation of this Best Practice.

Phase: Preparation (Capacity and Resources, Network Operator, Hosting Provider, Target) Implementation Guidance: Effectiveness (H/M/L): M

Implementation Difficulty: (H/M/L): H

## **BP Number: 9-9-8725**

Updated to:

## Signaling DoS Protection:

Network Operators should establish alarming thresholds for various traffic indicators to ensure that DoS/DDoS conditions are recognized. Examples include comparison of baselines of normal traffic levels at key network points to current traffic levels, and comparison of baseline of netflow information for both traffic levels and protocols to current traffic levels.

## **BP Reference/Comments:**

Note: This Best practice could impact 9-1-1 operations.

Alarming thresholds are intended to recognize DoS conditions that may be a threat to the operator infrastructure.

Phase: Preparation (Monitoring & Visibility, Network Operator)

Implementation Guidance: Effectiveness (H/M/L): H

Implementation Difficulty: (H/M/L): M

#### BP Number: New BP3 Sinkhole Routing:

Network Operators should deploy Sinkhole Routing in order to route attack traffic to other parts of the network for analysis (sinkholing) and dropping (offramping).

## **BP Reference/Comments:**

Phase: Preparation (Deploy Mitigation Tools, Network Operator, Hosting Filtering)Implementation Guidance:Effectiveness (H/M/L): M

Implementation Difficulty: (H/M/L): H

RFC 4778 can be used along with Anycast to provide redundancy.

## BP Number: New BP4 Source based Black Hole Filtering:

Network Operators should deploy Source Based Black Hole Filtering (SBBHF)or similar dynamic mechanisms that trigger network-wide filtering based on source packet header information in order to protect their networks from DDoS attacks. Note that this may not be as effective if large number or source IP addresses are used in the attack, e.g., botnet attack, or the attack traffic uses spoofed IP addresses for obfuscation.

#### **BP Reference/Comments:**

Greene, Barry Raveendran. "Phase 1 – Prepare the Tools and Techniques, Using IP Routing as a Security Tool." ISP Security Bootcamp Singapore 2003. 31 July 2003 ftp://ftpeng.cisco.com/cons/isp/security/ISP-Security-Bootcamp-Singapore-2003/H-Preparation-Tools-v3-0.pdf

Phase: Preparation (Deploy Mitigation Tools, Network Operator, Hosting Filtering) Implementation Guidance: Effectiveness (H/M/L): M Implementation Difficulty: (H/M/L): M

#### **BP Number: New BP5**

#### **Deploy Automatic Distribution of Traffic Filters:**

Network Operators should deploy systems, such as BGP Flowspec, that automatically distribute traffic filters to relevant devices in the event of a DOS/DDoS attack. These systems can allow attack traffic to a target to be filtered (scrubbed) while allowing legitimate traffic through.

#### **BP Reference/Comments:**

RFC 5575, RFC 4360

Phase: Preparation (Deploy Mitigation Tools, Network Operator, Hosting Filtering) Implementation Guidance: Effectiveness (H/M/L): H Implementation Difficulty: (H/M/L): H

Note that currently not all router vendors support this technology.

## **BP Number: New BP9**

# Prioritization of traffic to ensure critical traffic, e.g., control plane, not affected by server-based DDOS attack:

Network Operators should prioritize control plane and other critical traffic over transit traffic to ensure that DDoS attack traffic does not impact routing protocol operation. **BP Reference/Comments:** 

Phase: Preparation (Capacity and Resources, Network Operator) Implementation Guidance: Effectiveness (H/M/L): H Implementation Difficulty: (H/M/L): M

#### **BP Number: New BP14 Prevent DNS Services From Being Used in Reflective Attacks:** Network Operators should apply protections to prevent their DNS services from being

used as part of a reflective attack if practical. These protections may include, but are not limited to:

- 1. Limit recursive DNS servers to only respond to queries from the smallest practical set of IP subnets required for the service.
- 2. Implement instrumentation and alarming processes to detect domains, IPs, and servers being abused in an attack.
- 3. Configure controls to allow mitigation of specific attacks such as query rate limits, removal of specific domains, or filtering of query types that can be applied when an attack is detected.
- 4. Have traffic anomaly detection and response capability.
- 5. Deploy DNS protocol validation systems, where appropriate, to drop illegitimate or malicious DNS traffic.

## **BP Reference/Comments:**

#### This BP Replaces BP 9-8-8118

Note that since the number of DNS servers under the control of the Network Operator is low compared with the total number of DNS servers deployed, the impact of implementing this Best Practice only by Network Operators on the overall problem of open DNS servers being used in reflective attacks is low.

Phase: Preparation (Protect, Network Operator, Capacity and Resources, Network<br/>Operator)Implementation Guidance:Effectiveness (H/M/L): L

Implementation Difficulty: (H/M/L): M

## **Identification**

## **BP Number: 9-8-8916**

Updated to:

## **Bot Detection and the Corresponding Notification Should Be Timely:**

Network Operators and Hosting Providers should ensure that bot detection and the corresponding notification to hosting customers are timely, since such security problems are time-sensitive. If complex analysis is required and multiple confirmations are needed to confirm a bot is indeed present, then it is possible that the malware may cause some damage, to either the infected host or remotely targeted system (beyond the damage of the initial infection) before it can be stopped. Thus, a Network Operator or Hosting Provider must balance a desire to definitively confirm a malware infection, which may take an extended period of time, with the ability to predict the strong likelihood of a malware infection in a very short period of time. This 'definitive-vs.-likely' challenge is difficult and, when in doubt, Network Operators and Hosting Providers should error on the side of caution by communicating a likely malware infection while taking reasonable steps to avoid false positive notifications.

#### **BP Reference/Comments:**

The Network Operator notification implementation needs to balance the certainty of a detected infection with the uncertainty of a transient detection of malicious traffic to minimize the possibility of false-positive notifications which could become an annoyance to customers and become unmanageable by the Network Operator.

More information can be found at U.S. Anti-Bot Code of Conduct (ABCs) for Internet Service Providers (ISPs):

http://transition.fcc.gov/bureaus/pshs/advisory/csric3/CSRIC-III-WG7-Final-Report.pdf

Phase: Identification (Monitoring & Visibility, Network Operator, Hosting Provider)Implementation Guidance:Effectiveness (H/M/L): L (notification only)Implementation Difficulty: (H/M/L):M

Note that the Best Practices in this grouping are primarily aimed at ISPs that provide service to consumer end-users on residential broadband networks, but may be applicable to other users and networks as well.

#### **BP Number: New BP6**

#### **Use Netflow Data analysis to Analyze DDoS Attacks:**

Where feasible, Network Operators and Hosting Providers, should enable, collect, and analyze Netflow data to aid in the identification and classification of DDoS attacks. Data should be available after the attack to allow further analysis. Netflow data should be retained consistent with the Network Operator's data retention policy.

#### **BP Reference/Comments:**

Netflow data may be useful in identifying spoofing attacks. Phase: Identification (Monitoring and Visibility, Network Operator, Hosting Providers) Implementation Guidance: Effectiveness (H/M/L): H

Implementation Difficulty: (H/M/L): M

#### **BP Number: 9-8-8913**

#### Maintain Methods to Detect Bot/Malware Infection:

Network Operators should maintain methods to detect likely malware infection of customer equipment. Detection methods can vary widely due to a range of factors. Detection methods, tools, and processes may include but are not limited to: external feedback, observation of network conditions and traffic such as bandwidth and/or traffic pattern analysis, signatures, behavior techniques, and forensic monitoring of customers on a more detailed level.

#### **BP Reference/Comments:**

More information can be found at: http://teamcymru.org http://shadowserver.org http://abuse.ch http://cbl.abuseat.org U.S. Anti-Bot Code of Conduct (ABCs) for Internet Service Providers (ISPs): http://transition.fcc.gov/bureaus/pshs/advisory/csric3/CSRIC-III-WG7-Final-Report.pdf

Note that the Best Practices in this grouping are primarily aimed at ISPs that provide service to consumer end-users on residential broadband networks, but may be applicable to other users and networks as well.

Phase:Identification (Monitoring & Visibility, Network Operator)Implementation Guidance:Effectiveness (H/M/L): M

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Implementation Difficulty: (H/M/L): H

#### **BP Number: 9-8-8914**

#### **Use Tiered Bot Detection Approach:**

Network Operators should use a tiered approach to botnet detection that first applies behavioral characteristics of user traffic (cast a wide net), and then applies more granular techniques (e.g., signature detection) to traffic flagged as a potential problem.

#### **BP Reference/Comments:**

This technique should help minimize the exposure of customer information in detecting bots by not collecting detailed information until it is reasonable to believe the customer is infected.

Looking at user traffic using a wide net approach can include external feedback as well as other internal approaches.

This approach is useful in order to limit the need for more sophisticated tools such as deep-packet-inspection and signatures. Once malicious bot traffic is suspected (a wide net), then a more detailed analysis of the traffic can be done.

More information can be found at U.S. Anti-Bot Code of Conduct (ABCs) for Internet Service Providers (ISPs):

http://transition.fcc.gov/bureaus/pshs/advisory/csric3/CSRIC-III-WG7-Final-Report.pdf

Phase: Identification (Monitoring & Visibility, Network Operator) Implementation Guidance: Effectiveness (H/M/L): M Implementation Difficulty: (H/M/L): H

Note that the Best Practices in this grouping are primarily aimed at ISPs that provide service to consumer end-users on residential broadband networks, but may be applicable to other users and networks as well.

## **Classification**

## BP Number: New BP 18

#### **Classify DoS/DDoS Attacks:**

Network Operators, Hosting Providers, and DDoS Targets, where feasible, should have processes and/or capabilities to analyze and classify a DoS/DDoS attack. The classification of attacks can help determine the best mitigations for the attack and help in identifying improvements needed to provide future protection.

#### **BP Reference/Comments:**

Example Classification: Volumetric Attack?

Direct Packet Flood Reflection/Amplification Application Layer Attack? State or Resource Exhaustion Attack? Control Plane Attack? Ipv6 Specific Attack?

#### Date?

Phase: Classification (Type of Attack, Network Operator, Hosting Provider, Target), Post Mortem & Recovery (Network Operator, Hosting Provider, Target) Implementation Guidance: Effectiveness (H/M/L): M Implementation Difficulty: (H/M/L): H

# Traceback

# BP Number: 9-8-0507:

Attack Trace Back:

Network Operators should have the processes and/or capabilities to analyze and determine the source of malicious traffic, and then to trace-back and drop the packets at, or closer to, the source. The references provide several different possible techniques. (Malicious traffic is that traffic such as Distributed Denial of Service (DDoS) attacks, smurf and fraggle attacks, designed and transmitted for the purpose of consuming resources of a destination network to block service or consume resources to overflow state that might cause system crashes).

#### **BP Reference/Comments:**

"Practical Network Support for IP Trace back" by Stefan Savage et.al., Dept. of Computer Science and Engineering, Univ of Washington, Tech Report UW-CSE-2000-02-01 with a version published in the Proceedings of the 2000 ACM SIBCOMM pp256-306 Stockholm, Sweden, August 2000.

Phase: Traceback (Network Operators) Implementation Guidance:

Effectiveness (H/M/L): H Implementation Difficulty: (H/M/L): H

# **Reaction**

#### **BP Number: 9-9-8065**

Network Operators and Hosting Providers should establish a process for releasing information to members of the law enforcement and identify a Point of Contact (POC) for coordination activities.

#### **BP Reference/Comments:**

None.

Phase: Reaction (Network Operator, Hosting Providers) Implementation Guidance: Effectiveness (H/M/L): L

Implementation Difficulty: (H/M/L): L

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# Post Mortem & Recovery

# BP Number: 9-9-8762 Recover from DoS Attack:

Updated to:

Network Operators and Hosting Providers should when feasible, cooperate with other organizations during and after significant cyber incidents to share information on steps taken to characterize the attack, on techniques to identify, filter, and isolate the originating points of the attack, and on actions taken to reroute legitimate traffic and to deter or defend against similar DoS attacks.

**BP** Reference/Comments:

IETF RFC2350, CMU/SEI-98-HB-001. Note: This Best practice could impact 9-1-1 operations.

Updated to add:

This best practice is aimed at the recovery of the operator's infrastructure from DoS attack. Phase: Reaction (Network Operator, Hosting Providers); Post Mortem (Network Operator, Hosting Providers)

Implementation Guidance:

Effectiveness (H/M/L): M Implementation Difficulty: (H/M/L): M

### **BP Number: 9-8-8515**

Updated to:

#### **Recovery from Misuse or Undue Consumption of System Resources:**

If a misuse or unauthorized use of a system under their control is detected (e.g., detection of participation in a DDoS attack), Network Operators, Hosting Providers, or Targets should, where practical, perform forensic analysis on the system, conduct a post-mortem analysis, apply controls to prevent future attacks, and/or enforce system resource quotas.

#### **BP Reference/Comments:**

IETF RFC2350, CMU/SEI-98-HB-001.

Phase: Post Mortem (Network Operator, Hosting Provider, Target) Implementation Guidance: Effectiveness (H/M/L): M Implementation Difficulty: (H/M/L): H

# **Hosting Providers**

# Preparation

#### BP Number: New BP10 Regularly Update Technology with Security Updates or New Versions Provided by Vendors:

Hosting Providers should take reasonable steps to provide up to date software and plugins for their customers (in cases where Hosting Providers offer software). Software provided to customers should be actively supported by the vendor for security fixes. Patching tools, processes or instructions should be provided to customers to help them keep their software current with security patches. Where feasible, select software that provides automatic security updates and provide customers with instructions on how to activate updates.

### **BP Reference/Comments:**

TBD

Phase: Preparation (Protect, Hosting Provider)

Implementation Guidance:

Effectiveness (H/M/L): H Implementation Difficulty: (H/M/L): H

# BP Number: 9-8-8753 (Repeated from Network Operator Section)

Updated to:

# **Vulnerability Management:**

Network Operators, Hosting Providers, and hardware/software vendors should ensure they can manage security vulnerabilities in products they manage or maintain for customers. Such management may be passive, such as simply maintaining a list of customers to whom they have distributed the product, or active, such as vulnerability scanning and reporting. Also, products, services, hardware and software should be tested for vulnerabilities prior to significant deployments.

#### **BP Reference/Comments:**

Sans Institute, "Vulnerability Management: Tools, Challenges and Best Practices." 2003. Pg. 12 - 13.

Preparation (Protect) BP

Phase: Preparation (Protect, Network Operator, Hosting Providers) Implementation Guidance: Effectiveness (H/M/L): H Implementation Difficulty: (H/M/L): H

# BP Number: 9-8-8753A – New BP (Formerly BP 9-8-8563) (Repeated from Network Operator Section)

Updated to:

#### **Vulnerability Management - Notification:**

When a DoS or DDoS vulnerability or exploit is discovered, Network Operators, Hosting Providers, and hardware/software vendors should notify owners/operators of the affected systems of the issue to ensure software, configurations, or equipment is updated to

remediate the vulnerability. If short term remediation is not possible, owners/operators should consider system or network mitigations to minimize the likelihood of DDoS attack exploitation.

#### **BP Reference/Comments:**

Sans Institute, "Vulnerability Management: Tools, Challenges and Best Practices." 2003. Pg. 12 - 13.

Preparation (Protect) BP

Phase: Preparation (Protect, Network Operator, Hosting Providers) Implementation Guidance: Effectiveness (H/M/L): H Implementation Difficulty: (H/M/L): H

### **BP Number: 9-8-8917 (Repeated from Network Operator Section)** Notification to End Users:

Network Operators and Hosting Providers should develop and maintain critical notification methods to communicate with their customers that their computer, servers, and/or network has likely been infected with malware. This should include a range of options in order to accommodate a diverse group of customers and network technologies. Once a Network Operator has detected a likely end user security problem, steps should be undertaken to inform the Internet user that they may have a security problem. A Network Operator or Hosting Provider should decide the most appropriate method or methods for providing notification to their customers or internet users, and should use additional methods if the chosen method is not effective. The range of notification options may vary by the severity and/or criticality of the problem.

Examples of different notification methods may include but are not limited to: email, telephone call, postal mail, instant messaging (IM), short messaging service (SMS), and web browser notification.

#### **BP Reference/Comments:**

A Network Operator and Hosting Provider decision on the most appropriate method or methods for providing notification to one or more of their customers or Internet users depends upon a range of factors, from the technical capabilities of the Network Operator, to the technical attributes of the Network Operator's network, cost considerations, available server resources, available organizational resources, the number of likely infected hosts detected at any given time, and the severity of any possible threats, among many other factors. The use of multiple simultaneous notification methods is reasonable for an Network Operator but may be difficult for a fake anti-virus purveyor. Note that the use of blind Notifications, i.e., Notifications without follow-up, have been found to be less effective than methods that verify or require user action. Best Practice 9-8-8921 provides information on how to address the malware infection. https://otalliance.org/bestpractices/industry-best-practices

More information can be found at:

https://otalliance.org/system/files/files/resource/documents/ota\_botnet\_notification\_wh itepaper2012.pdf

Phase: Preparation (Communication, Network Operator, Hosting Provider) Implementation Guidance: Effectiveness (H/M/L): L

Implementation Difficulty: (H/M/L): M

Note that the Best Practices in this grouping are primarily aimed at ISPs that provide services to consumer end-users on residential broadband networks, but may be applicable to other users and networks as well.

# **BP Number: 9-8-8901**

## Updated to:

# Hosting Providers Support for Educational Resources for Computer Hygiene / Safe Computing:

Hosting Providers should provide, make available, identify, or support third-party tutorial, educational, and self-help resources for their customers to educate them on the importance of and help them practice safe computing. Hosting Provider customers should

know to protect end user devices and networks from unauthorized access through various methods, including, but not limited to:

- 1) Use legitimate security software that protects against viruses and spywares;
- 2) Ensure that any software downloads or purchases are from a legitimate source;
- 3) Use firewalls;
- 4) Maintain current security patches to the operating system, databases, applications, and application plug-ins;
- 5) Educate customers on the importance of vulnerability management and scanning.
- 6) Remove and discontinue use of software that is not maintained with security patches;
- 7) Scan the servers regularly for malicious software, spyware and other potentially unwanted software;
- 8) Keep all applications, application plug-ins, and operating system software current and updated and use their security features;
- 9) Use strong passwords and/or 2-factor authentication; and
- 10)Never share passwords.
- 11)Provide contact information to report issues.

# **BP Reference/Comments:**

More information can be found at:

National Cyber Security Alliance - http://www.staysafeonline.org/

OnGuard Online - http://www.onguardonline.gov/default.aspx

Department of Homeland Security -

StopBadware – http://www.stopbadware.org/home/badware\_prevent

Comcast.net Security - http://security.comcast.net/

Verizon Safety & Security -

http://www.verizon.net/central/vzc.portal?\_nfpb=X&\_pageLabel=vzc\_help\_safety Qwest Incredible Internet Security site: http://www.incredibleinternet.com/

Microsoft- http://www.microsoft.com/security/pypc.aspx

Phase: Preparation (Education, Hosting Providers)

Implementation Guidance: Effectiveness (H/M/L): L

Implementation Difficulty: (H/M/L): L

Note that the Best Practices in this grouping are primarily aimed at ISPs that provide service to consumer end-users on residential broadband networks, but may be applicable to other users and networks as well.

#### BP Number: 9-9-8068 (Repeated from Network Operator Section)

Service Providers, Network Operators, Hosting Providers, Public Safety, and Equipment Suppliers should develop and practice a communications plan as part of the broader Incident response plan identifying key players to include as many of the following items as appropriate: contact names, business telephone numbers, home telephone numbers, pager numbers, fax numbers, cell phone numbers, home addresses, internet addresses, permanent bridge numbers, etc. Notification plans should be developed prior to an event/incident happening where necessary. The plan should also include alternate communications channels (e.g., alpha pagers, internet, satellite phones, VOIP, private lines, smart phones) balancing the value of any alternate method against the security and information loss risks introduced.

#### **BP Reference/Comments:**

Alternate broadband communication path for coordination and management. Phase: Preparation (Communication, Network Operator, Hosting Provider) Implementation Guidance: Effectiveness (H/M/L): H Implementation Difficulty: (H/M/L): L

## BP Number: 8-9-8074 (Repeated from Network Operator Section) Updated

**Denial of Service (DoS) Attack - Target: (Repeated from Network Operator Section)** Where feasible, Network Operators, Hosting Providers, Target networks and Equipment Supplier equipment should be able to survive significant increases in both packet count and bandwidth utilization. Where feasible, Equipment and Software Suppliers should develop effective DoS/DDoS survivability features for their product lines.

Infrastructure supporting mission critical services should be designed for significant increases in traffic volume and must include network devices capable of filtering and/or rate limiting traffic. Network engineers must understand the capabilities of the devices and how to employ them to maximum effect. Wherever practical, mission critical systems should be deployed in clustered configuration allowing for load balancing of excess traffic and protected by a purpose built DoS/DDoS protection device. Operators of critical infrastructure should deploy DoS survivable hardware and software whenever possible. **BP Reference/Comments:** 

Note: This Best Practice could impact 9-1-1 operations.

e.g., SYN Flood attack defense, CERT/CC ® Advisory CA-1996-21 TCP SYN Flooding and IP Spoofing Attacks - http://www.cert.org/advisories/CA-1996-21.html. Related to NRIC BP 8753A.

Note that, Network Operators, Hosting Providers, Targets, and Equipment Suppliers need to determine which services are mission critical in the implementation of this Best Practice.

Phase: Preparation (Capacity and Resources, Network Operator, Hosting Provider, Target)Implementation Guidance:Effectiveness (H/M/L): M

Implementation Difficulty: (H/M/L): H

# **BP Number: New BP8 (Repeated from Network Operator Section) Deploy Anti-Spoofing Technologies:**

Network Operators, and Hosting Providers should, where feasible, deploy anti-spoofing technologies to prevent spoofed traffic from originating from their networks.

#### **BP Reference/Comments:**

Related to BP 9-7-0408

Note that deployment may not be feasible on some multi-homed networks because of the need for asymmetrical routing.

Phase: Preparation (Protect, Network Operator, Hosting Providers)

Implementation Guidance:

Effectiveness (H/M/L):H

Implementation Difficulty: (H/M/L): Single Home Networks: L Multi-Homed Networks: H

# **BP Number: New BP1**

# **Application Based Network Protection:**

Hosting Providers and attack sources should consider utilizing application based network and/or host based Intrusion Detection Systems, firewalls, or other security devices, configured to denv traffic by default, to protect against malicious or otherwise unauthorized incoming or outbound network traffic in their hosting centers or on servers.

# **BP Reference/Comments:**

GB973 Guide - 4 /DSD 2011 #8 (Modified)

GB973 Guide - 5 /DSD 2011 #9 (Modified)

For example: Utilize border control function, e.g., session border controllers or similar devices, to prevent denial /degradation of VOIP communication by blocking registration storms from server farms (unauthorized endpoints) and blocking protocol fuzzing attempts.

Note that it is important to ensure that the application protection deployed is not itself vulnerable to a DoS/DDoS attack. If its design or configuration makes it vulnerable to attack the device may make the application more susceptible to a DDoS attack. Phase: Preparation (Prevention, Hosting Provider)

Implementation Guidance: Effectiveness (H/M/L): M

Implementation Difficulty: (H/M/L): M

# **Identification**

#### **BP Number: New BP11 Monitoring of Hosting Environment for Malicious or DDoS Traffic:**

Hosting Providers, where feasible, should monitor their environments for malicious or DDoS network traffic to identify sources and methods of attacks.

# **BP Reference/Comments:**

TBD

Phase: Identification (Hosting Provider) **Implementation Guidance:** Effectiveness (H/M/L): H

Implementation Difficulty: (H/M/L): M

#### **BP Number: 9-8-8916 (Repeated from Network Operator Section)** Updated to:

#### **Bot Detection and the Corresponding Notification Should Be Timely:**

Network Operators and Hosting Providers should ensure that bot detection and the corresponding notification to hosting customers are timely, since such security problems are time-sensitive. If complex analysis is required and multiple confirmations are needed to confirm a bot is indeed present, then it is possible that the malware may cause some damage, to either the infected host or remotely targeted system (beyond the damage of the initial infection) before it can be stopped. Thus, a Network Operator or Hosting Provider must balance a desire to definitively confirm a malware infection, which may take an extended period of time, with the ability to predict the strong likelihood of a malware infection in a very short period of time. This 'definitive-vs.-likely' challenge is difficult and, when in doubt, Network Operators and Hosting Providers should error on the side of caution by communicating a likely malware infection while taking reasonable steps to avoid false positive notifications.

#### **BP Reference/Comments:**

The Network Operator notification implementation needs to balance the certainty of a detected infection with the uncertainty of a transient detection of malicious traffic to minimize the possibility of false-positive notifications which could become an annoyance to customers and become unmanageable by the Network Operator.

More information can be found at U.S. Anti-Bot Code of Conduct (ABCs) for Internet Service Providers (ISPs):

http://transition.fcc.gov/bureaus/pshs/advisory/csric3/CSRIC-III-WG7-Final-Report.pdf

Phase: Identification (Monitoring & Visibility, Network Operator, Hosting Provider) Implementation Guidance: Effectiveness (H/M/L): L (notification only) Implementation Difficulty: (H/M/L): M

Note that the Best Practices in this grouping are primarily aimed at ISPs that provide service to consumer end-users on residential broadband networks, but may be applicable to other users and networks as well.

#### **BP Number: New BP6 (Repeated from Network Operator Section)** Use Netflow Data analysis to Analyze DDoS Attacks:

Where feasible, Network Operators and Hosting Providers, should enable, collect, and analyze Netflow data to aid in the identification and classification of DDoS attacks. Data should be available after the attack to allow further analysis. Netflow data should be retained consistent with the Network Operator's data retention policy.

#### **BP Reference/Comments:**

Netflow data may be useful in identifying spoofing attacks.

Phase: Identification (Monitoring and Visibility, Network Operator, Hosting Providers) Implementation Guidance: Effectiveness (H/M/L): H

Implementation Difficulty: (H/M/L): M

# **Classification**

#### **BP Number: New BP18 (Repeated from Network Operator Section)** Classify DoS/DDoS Attacks:

Network Operators, Hosting Providers, and DDoS Targets, where feasible, should have processes and/or capabilities to analyze and classify a DoS/DDoS attack. The classification of attacks can help determine the best mitigations for the attack and help in identifying improvements needed to provide future protection.

#### **BP Reference/Comments:**

Example Classification: Volumetric Attack? Direct Packet Flood Reflection/Amplification Application Layer Attack? State or Resource Exhaustion Attack? Control Plane Attack? Ipv6 Specific Attack? Ipv6 Specific Attack? Date? Phase: Classification (Type of Attack, Network Operator, Hosting Provider, Target), Post Mortem & Recovery (Network Operator, Hosting Provider, Target) Implementation Guidance: Effectiveness (H/M/L): M Implementation Difficulty: (H/M/L): H

# Traceback

# Reaction

**BP Number: New BP12 Notify Hosting Customers of Malicious or DDoS Traffic** Hosting Providers, where feasible, should notify affected customers if malicious or DDoS network traffic is detected emanating from their servers and, if appropriate, assist customers with remediation.

#### **BP Reference/Comments:**

TBD

Phase: Reaction (Hosting Provider) Implementation Guidance:

Effectiveness (H/M/L): M Implementation Difficulty: (H/M/L): H

# **BP Number: 9-9-8065 (Repeated from Network Operator Section)**

Network Operators and Hosting Providers should establish a process for releasing information to members of the law enforcement and identify a Point of Contact (POC) for coordination activities.

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## BP Reference/Comments: None. Phase: Reaction (Network Operator, Hosting Providers)

Implementation Guidance: Effectiveness (H/M/L): L Implementation Difficulty: (H/M/L): L

# Post Mortem & Recovery

# BP Number: 9-9-8762 (Repeated from Network Operator Section) Recover from DoS Attack:

Updated to:

Network Operators and Hosting Providers should when feasible, cooperate with other organizations during and after significant cyber incidents to share information on steps taken to characterize the attack, on techniques to identify, filter, and isolate the originating points of the attack, and on actions taken to reroute legitimate traffic and to deter or defend against similar DoS attacks.

BP Reference/Comments:

IETF RFC2350, CMU/SEI-98-HB-001. Note: This Best practice could impact 9-1-1 operations.

Updated to add:

This best practice is aimed at the recovery of the operator's infrastructure from DoS attack. Phase: Reaction (Network Operator, Hosting Providers); Post Mortem (Network Operator, Hosting Providers)

Implementation Guidance:

Effectiveness (H/M/L): M Implementation Difficulty: (H/M/L): M

**BP Number: 9-8-8515 (Repeated from Network Operator Section)** Updated to:

#### **Recovery from Misuse or Undue Consumption of System Resources:**

If a misuse or unauthorized use of a system under their control is detected (e.g., detection of participation in a DDoS attack), Network Operators, Hosting Providers, or Targets should, where practical, perform forensic analysis on the system, conduct a post-mortem analysis, apply controls to prevent future attacks, and/or enforce system resource quotas. **BP Reference/Comments:** 

IETF RFC2350, CMU/SEI-98-HB-001.

Phase: Post Mortem (Network Operator, Hosting Provider, Target)

Implementation Guidance: Effectiveness (H/M/L): M

Implementation Difficulty: (H/M/L): H

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# Targets

# Preparation

# BP Number: 8-9-8074 (Repeated from Network Operator Section) Updated

# Denial of Service (DoS) Attack - Target:

Where feasible, Network Operators, Hosting Providers, and Target networks and Equipment Supplier equipment should be able to survive significant increases in both packet count and bandwidth utilization. Where feasible, Equipment and Software Suppliers should develop effective DoS/DDoS survivability features for their product lines. Infrastructure supporting mission critical services should be designed for significant increases in traffic volume and must include network devices capable of filtering and/or rate limiting traffic. Network engineers must understand the capabilities of the devices and how to employ them to maximum effect. Wherever practical, mission critical systems should be deployed in clustered configuration allowing for load balancing of excess traffic and protected by a purpose built DoS/DDoS protection device. Operators of critical infrastructure should deploy DoS survivable hardware and software whenever possible. **BP Reference/Comments:** 

Note: This Best Practice could impact 9-1-1 operations.

e.g., SYN Flood attack defense, CERT/CC ® Advisory CA-1996-21 TCP SYN Flooding and IP Spoofing Attacks - http://www.cert.org/advisories/CA-1996-21.html. Related to NRIC BP 8753A.

Note that, Network Operators, Hosting Providers, Targets, and Equipment Suppliers need to determine which services are mission critical in the implementation of this Best Practice.

Phase: Preparation (Capacity and Resources, Network Operator, Hosting Provider, Target)Implementation Guidance:Effectiveness (H/M/L): M

Implementation Difficulty: (H/M/L): H

#### **BP Number: New BP7**

# Web services should limit payloads which may result in bandwidth congestion outbound from the web servers:

Providers of Web Applications should limit large objects, such as large document downloads, to prevent repeated requests from consuming significant outbound bandwidth from the server (i.e., bandwidth from server site to client site), which can cause a DoS condition for legitimate users. Also, consider limiting the number of http get/post requests allowed per IP address in a specific time range.

# **BP Reference/Comments:**

#### TBD

Phase: Preparation (Minimize Attack Surface, Target) Implementation Guidance: Effectiveness (H/M/L): M Implementation Difficulty: (H/M/L): H

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#### **BP Number: New BP13**

#### Monitoring of Target for Malicious or DDoS Traffic:

Targets should monitor security and server logs to determine if anomalous traffic or security events have occurred. This is useful in determining if the Target is under attack or an attack has recently taken place; it may also indicate a precursor of an attack.

## **BP Reference/Comments:**

Note that targets of attacks can be End Users as well as Network Operators and Hosting Providers.

Phase: Preparation (Monitoring & Visibility, Target)

Implementation Guidance:Effectiveness (H/M/L): H

Implementation Difficulty: (H/M/L): M

#### **BP Number: New BP15**

#### **Utilize Content Delivery Networks to Provide Application Robustness:**

Attack Targets should utilize Content Delivery Networks (CDNs) to provide robustness to minimize susceptibility to DoS/DDoS attacks. CDNs may be used to distribute application capability throughout the network making it more robust against DoS/DDoS attacks.

# **BP Reference/Comments:**

TBD Phase: Preparation (Deploy Mitigation Tools, Target) Implementation Guidance: Effectiveness

Effectiveness (H/M/L): H Implementation Difficulty: (H/M/L): L

#### **BP Number: New BP17**

#### **Deploy On-Site Target Data Scrubbing:**

DDoS Targets may employ, where feasible, traffic data scrubbing centers to filter DDoS attack traffic. This can be accomplished by "offramping" suspected attack DDoS traffic to an on-site scrubbing center where attack traffic can be filtered and "onramping" legitimate traffic back to the target.

#### **BP Reference/Comments:**

It is important to size the capacity of the on-site network and scrubbing centers to accommodate attack traffic so as to minimize potential collateral damage caused by large surges in traffic.

Phase: Preparation (Deploy Mitigation Tools, Hosting Filtering) Implementation Guidance: Effectiveness (H/M/L): H Implementation Difficulty: (H/M/L): H

# Identification

# **Classification**

#### **BP Number: New BP18 (Repeated from Network Operator Section)** Classify DoS/DDoS Attacks:

Network Operators, Hosting Providers, and DDoS Targets, where feasible, should have processes and/or capabilities to analyze and classify a DoS/DDoS attack. The classification of attacks can help determine the best mitigations for the attack and help in identifying improvements needed to provide future protection.

#### **BP Reference/Comments:**

Example Classification: Volumetric Attack?

Direct Packet Flood Reflection/Amplification Application Layer Attack? State or Resource Exhaustion Attack? Control Plane Attack? Ipv6 Specific Attack? Date? Phase: Classification (Type of Attack, Network Operator, Hosting Provider, Target), Post Mortem&Recovery (Network Operator, Hosting Provider, Target) Implementation Guidance: Effectiveness (H/M/L): M

Implementation Difficulty: (H/M/L): H

# Traceback

# Reaction

# Post Mortem & Recovery

#### **BP Number: 9-8-8561**

#### **Recovery from Denial of Service Attack - Target:**

If a network element, system or server under the Target's control experienced a DoS or DDoS attack, the Target should consider:

- 1) Adding more local capacity (bandwidth or servers) to the attacked service;
- 2) Deploying DoS/DDoS specific premise based mitigation devices and/or use anti-DoS capabilities in local hardware;
- 3) Purchasing network based DDoS protections for their Network Operator, Hosting Provider, or a third party DDoS mitigation provider;
- 4) For appropriate systems such as websites, prepare a plan to minimized services provided by the site if a future attack occurs that diminishes the effects of the attack while still providing essential or important services to their clients;
- 5) Coordinate with software and hardware vendors for guidance on optimal device configuration;
- 6) Architect their system to capture attack traffic, attacking IP addresses and corresponding timestamps;
- 7) Share capture hostile/attack code, tactics, techniques, attack sources, and

procedures to organizations who may experience similar types of attacks and to central coordination organizations such as US-CERT and NCS/NCC for review. analysis and distribution to a wider audience; and

8) Work with the Network Operator, Hosting Provider, ISAC or CERT to identify attacking computers and clean up the machines on the distant end to minimize the possibility of future attacks.

#### **BP Reference/Comments:**

Phase: Post Mortem (Target) **Implementation Guidance:** 

Effectiveness (H/M/L): M Implementation Difficulty: (H/M/L): H

#### **BP Number: 9-8-8515 (Repeated from Network Operator Section)** Updated to:

#### **Recovery from Misuse or Undue Consumption of System Resources:**

If a misuse or unauthorized use of a system under their control is detected (e.g., detection of participation in a DDoS attack), Network Operators, Hosting Providers, or Targets should, where practical, perform forensic analysis on the system, conduct a post-mortem analysis, apply controls to prevent future attacks, and/or enforce system resource quotas.

#### **BP Reference/Comments:**

IETF RFC2350, CMU/SEI-98-HB-001.

Phase: Post Mortem (Network Operator, Hosting Provider, Target) Effectiveness (H/M/L): M

Implementation Guidance:

Implementation Difficulty: (H/M/L): H